

Closures for discrete suspension flow models: new insight from particle-resolved simulations and spatial data filtering

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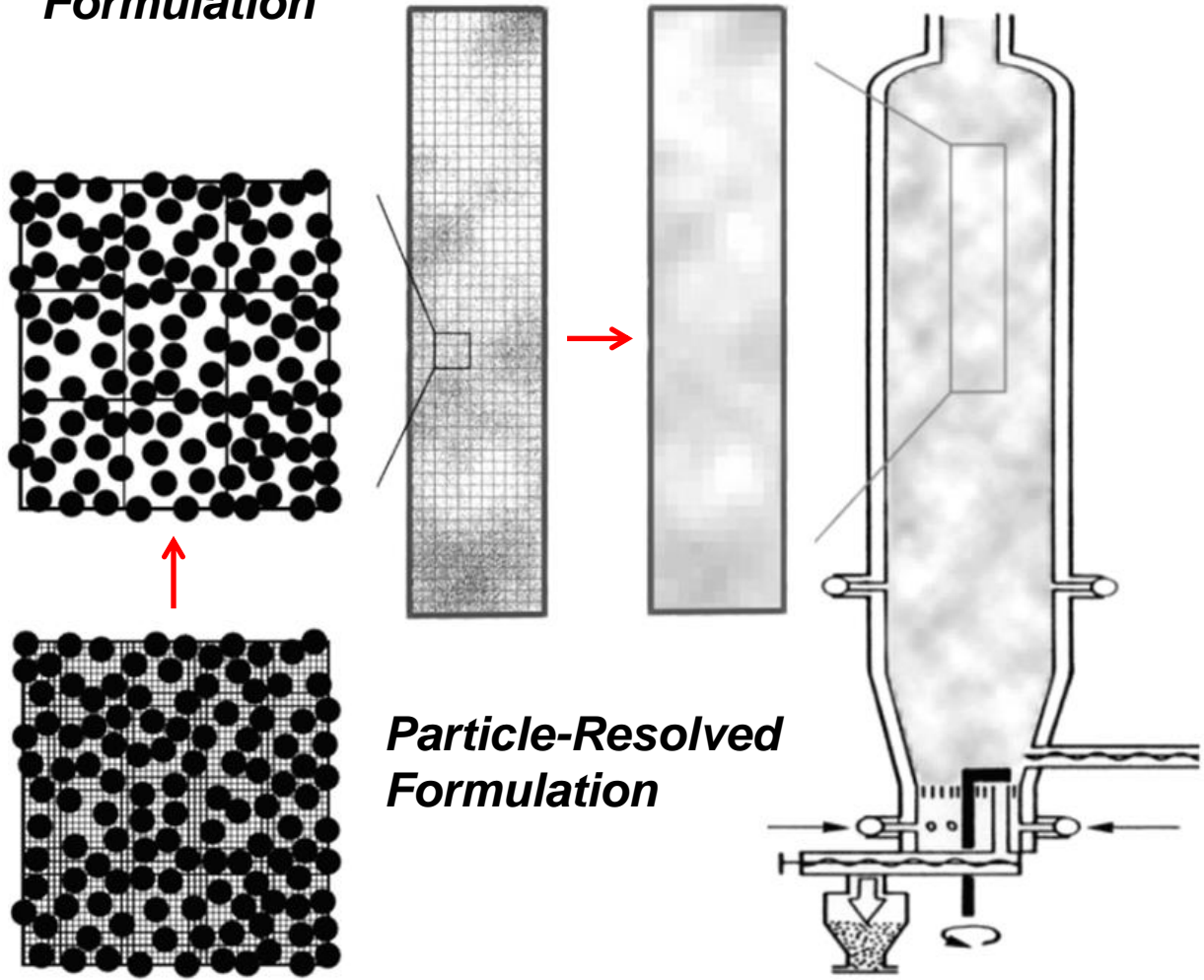
*Federico Municchi,
Stefan Radl*

June 27 2017, International Conference on Numerical Methods for Multiphase Flows,
ICNMMF-III, Tokyo, Japan

- **Coarse graining of fluid-particle systems**
- Particle Resolved Simulations
- CPPPO and data processing
- Bi-disperse and wall bounded suspensions
- Conclusions

Particle-Unresolved Formulation

Two Fluids Formulation



Particle-Resolved Formulation

PU-EL

Volume averaging operator is applied to the governing equations of the continuous phase

The new formulation allows the simulation of larger domains

TF-EE

Volume averaging operator is applied to the governing equations of both continuous and dispersed phases

Volume Averaging Operator

$$\mathcal{F} * v(t, \mathbf{x}) = \frac{1}{V_f} \iiint_{\Omega_f} \phi(t, \mathbf{x}) v(t, \mathbf{x}) d^3 \mathbf{x}$$

$\phi(t, \mathbf{x})$ is the phase indicator

$v(t, \mathbf{x})$ should satisfy a partial differential equation:

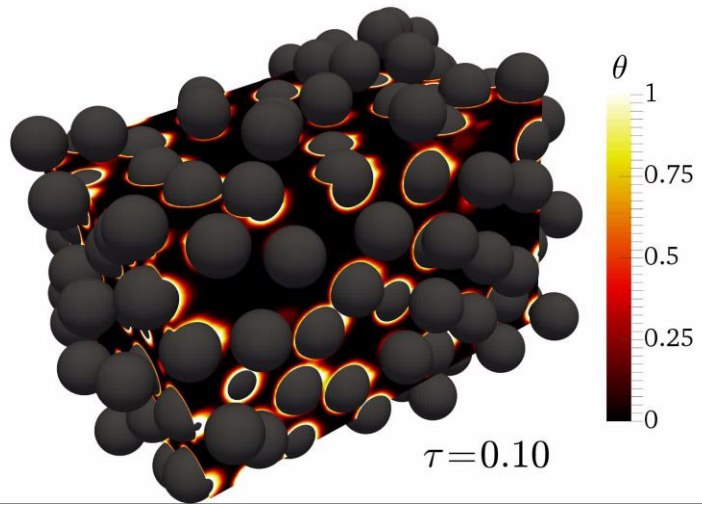
$$\mathcal{P}^k v(t, \mathbf{x}) = \Phi(t, \mathbf{x})$$

...and the Closure Problem

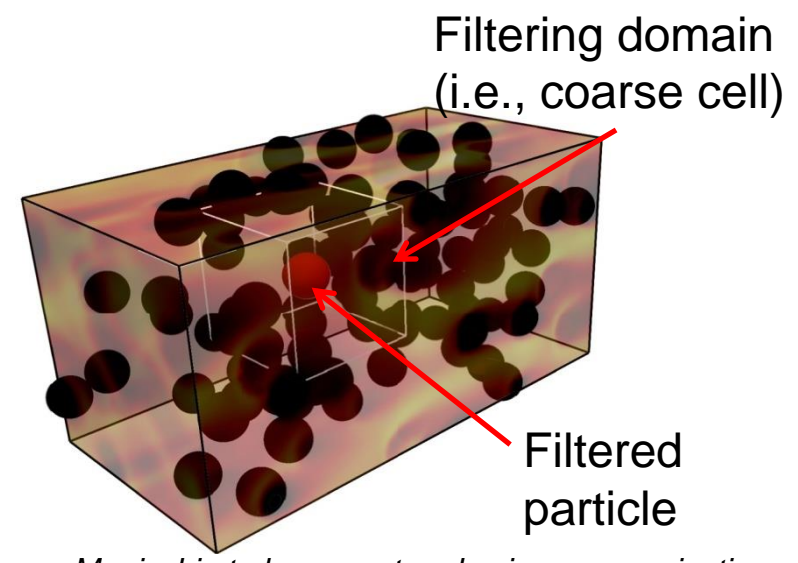
Volume averaging gives rise to terms that **need modeling**:

- **Non-linearity** of \mathcal{P}^k and **coupled equations** (momentum, heat, etc.) require the knowledge of **variance and covariance** in addition to the average
- **Non-commutation** of \mathcal{F} and \mathcal{P}^k brings new terms into the equations for the filtered fields (drag force, interphase heat transfer, etc.) that **require the knowledge of the original fields**

Coarse-graining: workflow

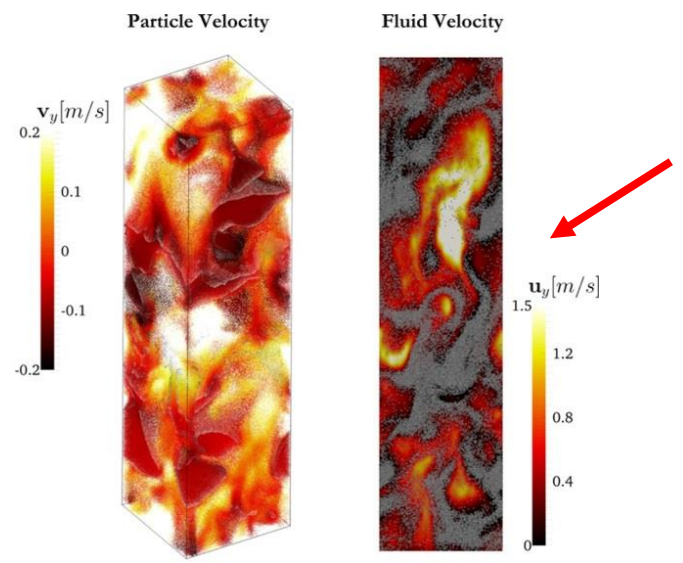


Advanced algorithms for *Direct Numerical Simulation (DNS)*: **Immersed Boundary Methods**



Municchi et al., computer physics communications (2016)

Closures are used in *Euler-Lagrange* simulations: **Consistency**



Radl and Sundaresan, CES (2014)

Data **filtering** and **statistical analysis** (closure development): **CPPPO**

- Coarse graining of fluid-particle systems
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Immersed Boundary and Fictitious Domain methods

$$\frac{\partial u_i}{\partial x_i} = 0$$

$$\frac{\partial u_i}{\partial t} + \frac{\partial u_i u_j}{\partial x_j} = -\frac{\partial p}{\partial x_i} + \frac{1}{Re} \frac{\partial^2 u_i}{\partial x_j \partial x_j} + f_i^{IB}$$

$$\frac{\partial \theta}{\partial t} + \frac{\partial u_i \theta}{\partial x_i} = \frac{1}{Pe} \frac{\partial^2 \theta}{\partial x_i \partial x_i} + Q^{IB}$$

And boundary conditions...

Take into account the presence of rigid bodies inside the fluid domain

Immersed Boundary

The forcing term imposes the Dirichlet boundary condition at the immersed body surface*.

Fictitious Domain

The forcing term imposes a rigidity condition inside the immersed body**.

*Peskin C., *Journal of computational physics* (1971)

**Smagulov S., *Preprint CS SO USSR, N 68* (1979)

How to calculate the forcing terms at the surface?

$$\mathcal{P}^k \theta(t, \mathbf{x}) = \Phi(t, \mathbf{x})$$

Partial differential equation of order k

$$\sum_{n=0}^{k-1} \alpha_n [\mathbf{n}(t, \mathbf{x}) \cdot \nabla]^n \theta(t, \mathbf{x}) = \gamma$$

General boundary condition at the particle surface

Then the forcing term is calculated from:

$$f^{IB}(t, \mathbf{x}) = (\mathcal{P}^k \theta(t, \mathbf{x}) - \Phi(t, \mathbf{x})) + (\theta(t, \mathbf{x}) - \theta_i(t, \mathbf{x}))$$

$$\theta_i(t, \mathbf{x}) = \left\{ \sum_{n=0}^{k-1} \alpha_n [\mathbf{n}(t, \mathbf{x}) \cdot \nabla]^n \theta(t, \mathbf{x}) \right\}^{-1} \gamma$$

Is solution to the boundary condition

The boundary operator needs to be inverted!

Expanding θ in Taylor series in the surface normal direction, we obtain a system of equations for each boundary node \mathbf{z}_i

$$\mathbf{M} = \begin{bmatrix} 1 & \Delta s & \frac{\Delta s^2}{2} & \dots & \frac{\Delta s^N}{N!} \\ 1 & 2\Delta s & \frac{(2\Delta s)^2}{2} & \dots & \frac{(2\Delta s)^N}{N!} \\ 1 & 4\Delta s & \frac{(4\Delta s)^2}{2} & \dots & \frac{(4\Delta s)^N}{N!} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \alpha_0 & \alpha_1 & \alpha_2 & \dots & \alpha_N \end{bmatrix} \quad \mathbf{d} = \begin{bmatrix} \psi_i(t, \mathbf{z}_i) \\ \left. \frac{\partial \psi}{\partial s} \right|_{\mathbf{z}_i} \\ \left. \frac{\partial^2 \psi}{\partial s^2} \right|_{\mathbf{z}_i} \\ \vdots \\ \left. \frac{\partial^N \psi}{\partial s^N} \right|_{\mathbf{z}_i} \end{bmatrix} \quad \mathbf{t} = \begin{bmatrix} \phi(t, \Delta s) \\ \phi(t, 2\Delta s) \\ \phi(t, 3\Delta s) \\ \vdots \\ \gamma_i(t, \mathbf{z}_i) \end{bmatrix}$$

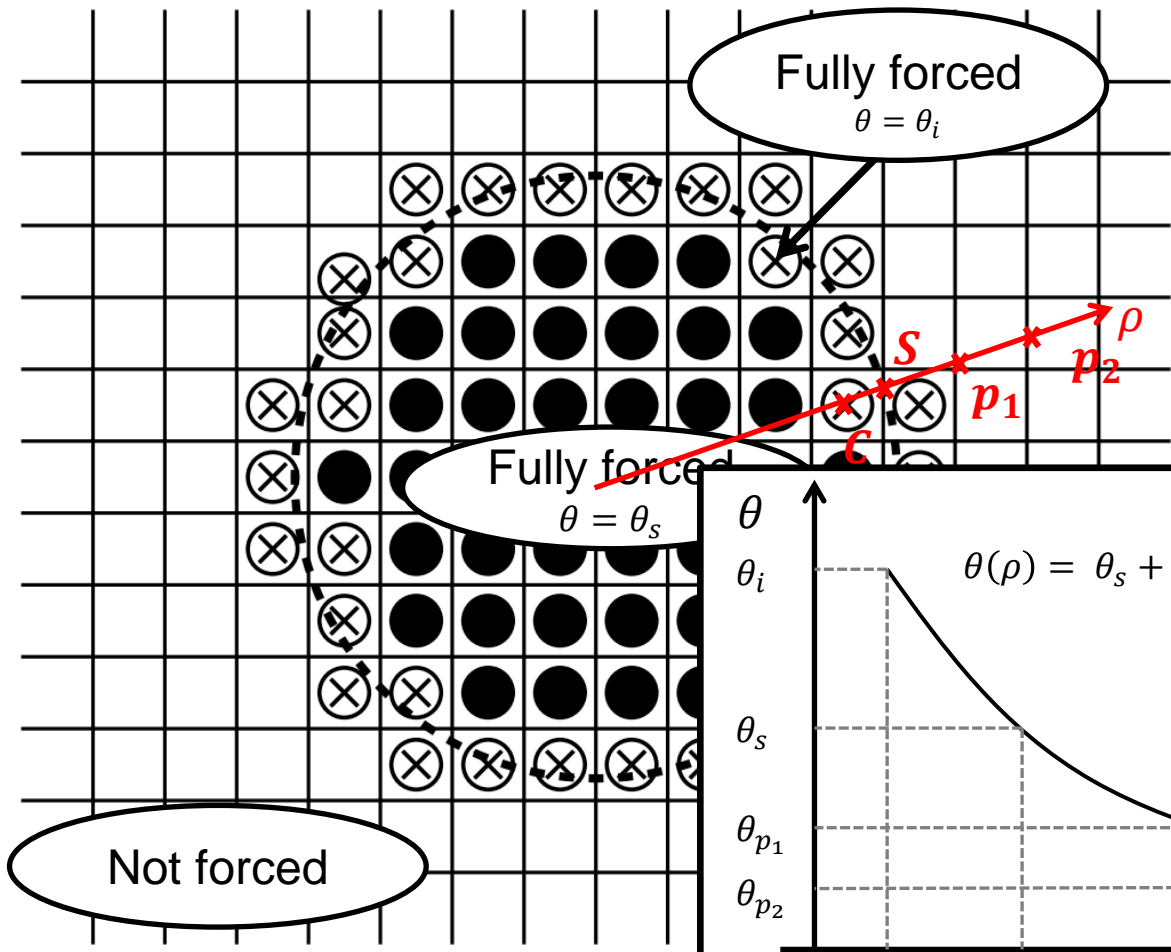
t contains interpolated values

And the derivatives are obtained from:

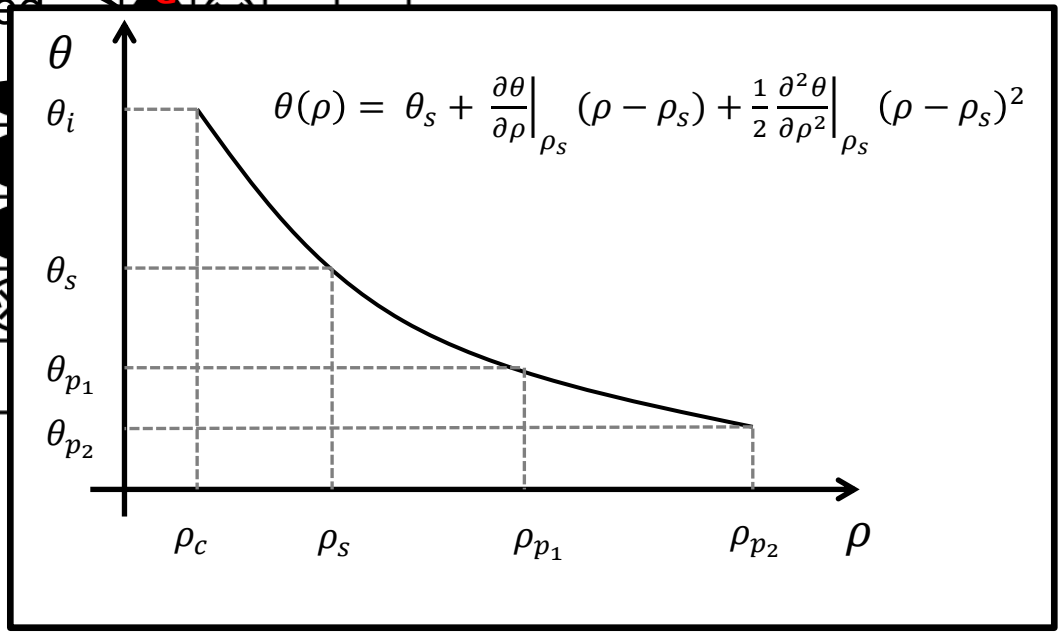
$$\mathbf{d} = \mathbf{M}^{-1}\mathbf{t}$$

Derivatives are then used to calculate θ_i at the boundary cell node

Hybrid Fictitious Domain Immersed Boundary Method*

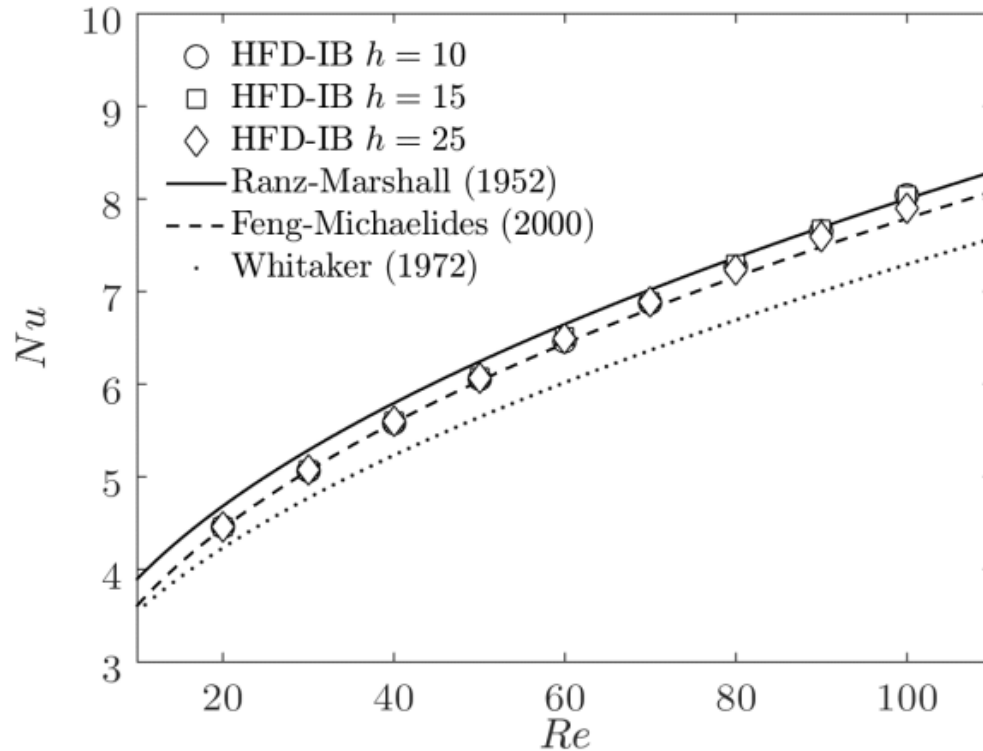


θ_i is calculated for each boundary cell via **Taylor expansion**



*Municchi and Radl, International Journal of Heat and Mass Transfer (2017)

Verification - Forced convection around a sphere



Municchi and Radl, *International Journal of Heat and Mass Transfer* (2017)

Excellent agreement with existing correlations

Weak and irregular mesh dependence

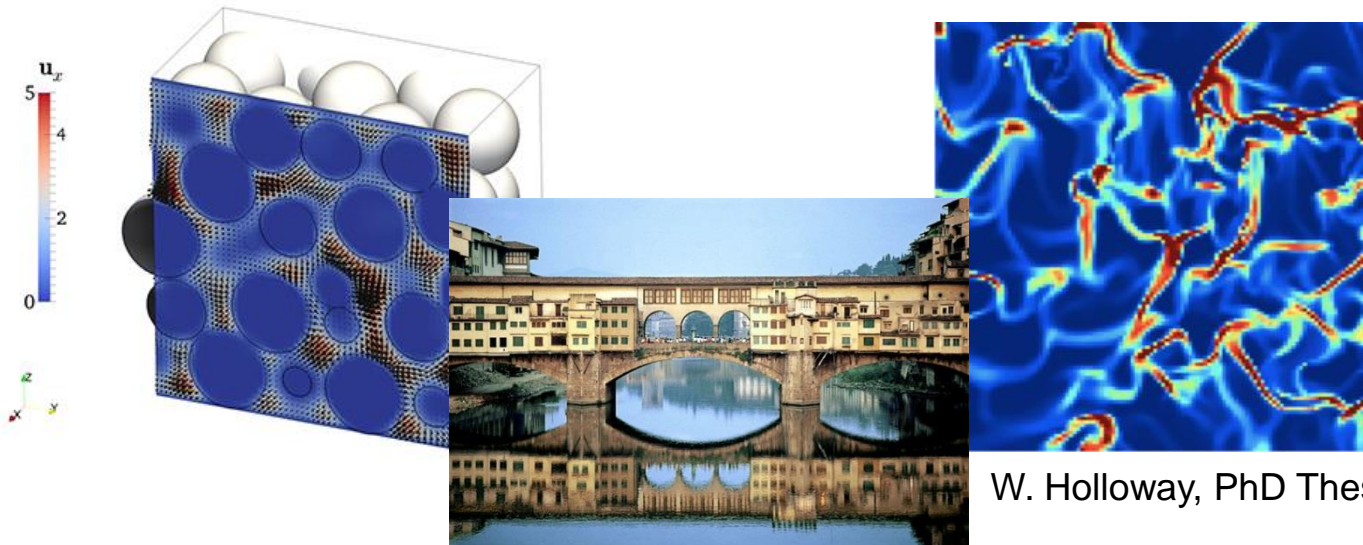
Very accurate even in coarse grids

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Compilation of fluid/Particle Post Processing rOutines

CPPPO is a C++ library of **parallel** data processing functions.

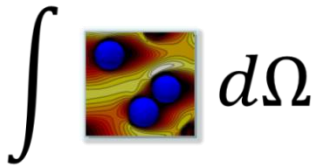
It is a tool for “**offline scale bridging**”, i.e., developing closures for coarse mesh models by **filtering** fine mesh data.



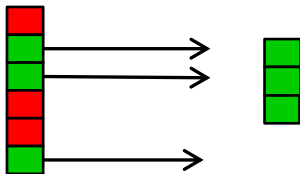
W. Holloway, PhD Thesis, 2012.

smokingdesigners.com

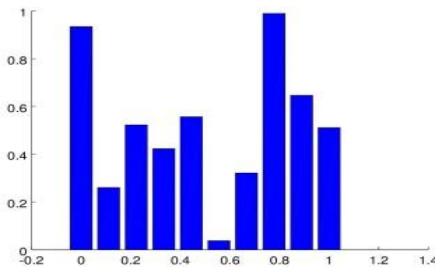
A typical CPPPO run consists of **three sets of operation** performed **on the fly** (i.e., while the solver is running).



Filtering of fluid and particle data, including **variance calculation**

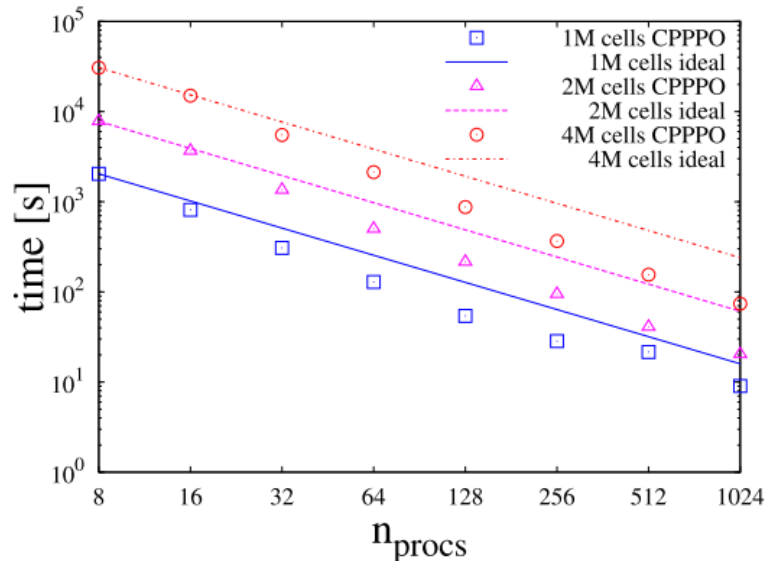


Sampling of filtered data and their derivatives with **statistical biasing** (e.g. limiters)

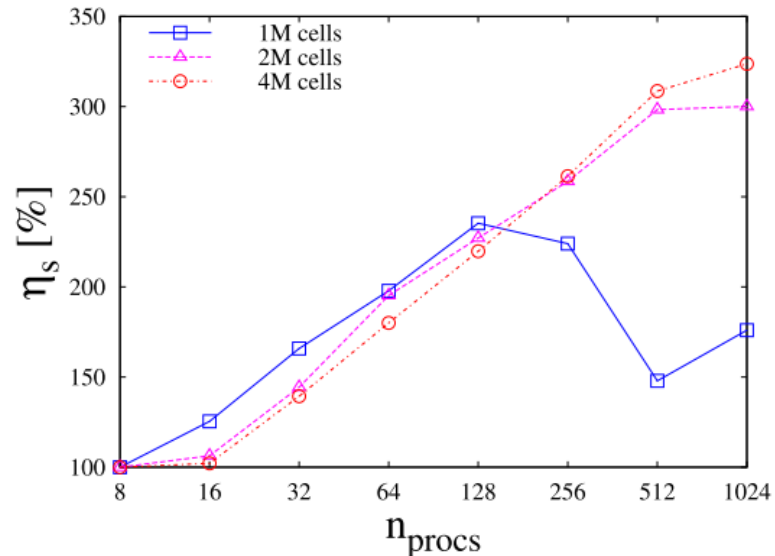


Binning of sampled data using **running statistics**

Parallel scalability analysis



Municchi et al., Computer Physics Communications (2016)

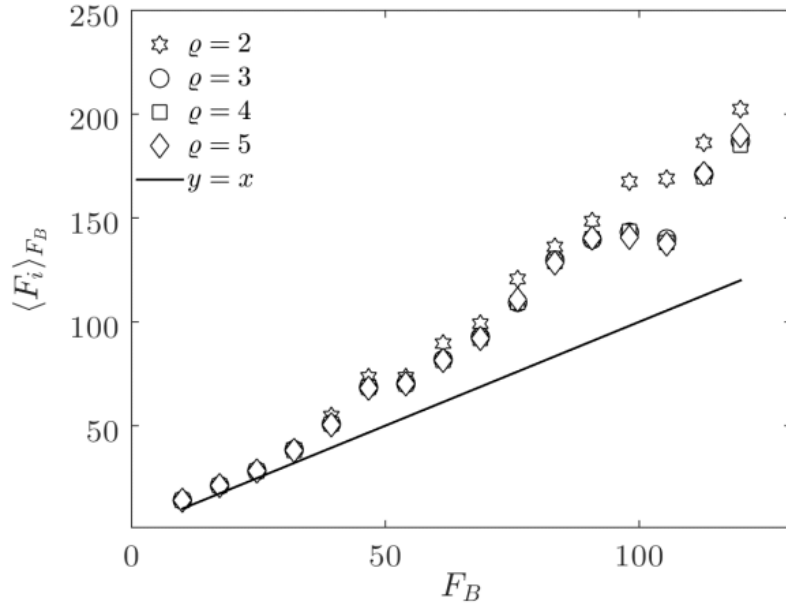


Volume averaging algorithms implemented in CPPPO are very efficient in parallel architectures.

The total time is **a small fraction** of the total computational time (**less than 2%** for flow and heat transfer in a particle bed)

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Drag Coefficient in Bi-dispersed Suspensions



Beetstra's approach:

$$f_i = \frac{f_{i,total}}{1 - \phi_p}$$

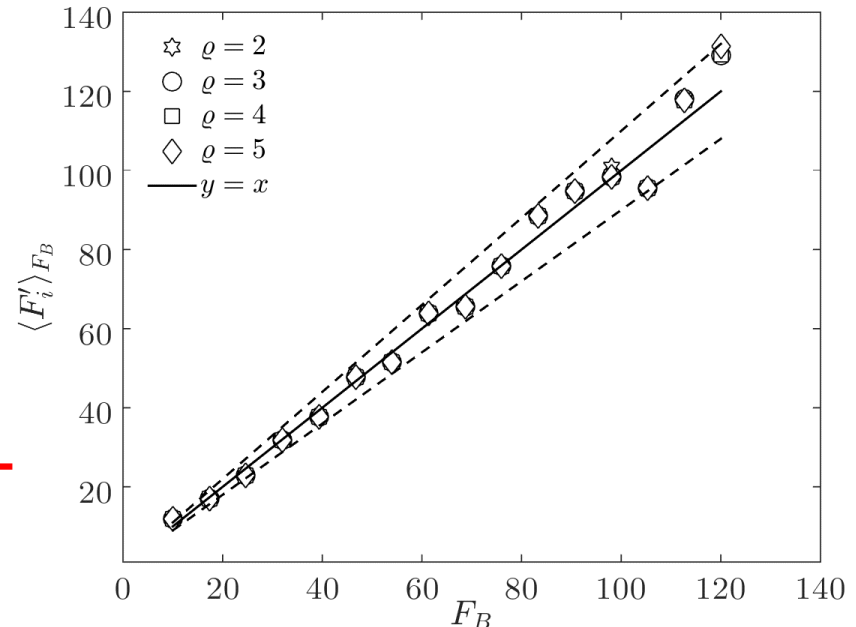
Beetstra's drag does not remove the pressure gradient contribution in poly-dispersed suspensions!

$$\varrho = \frac{L_{filt}}{d_p}$$

Significant difference with respect to Beetstra*!

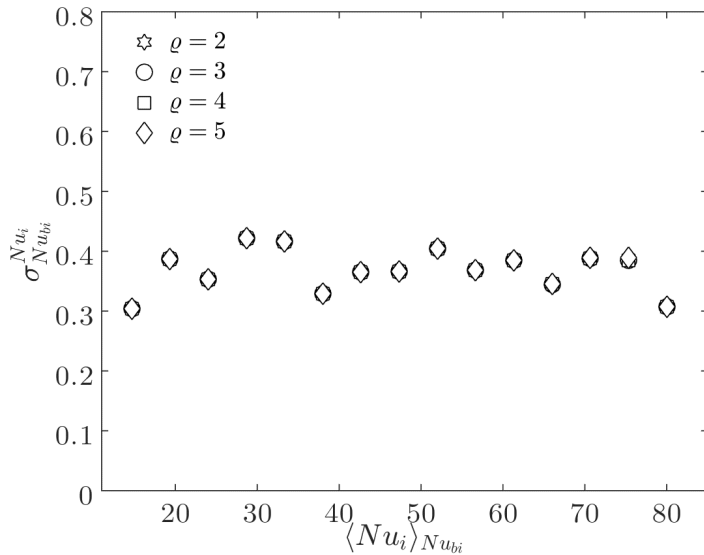
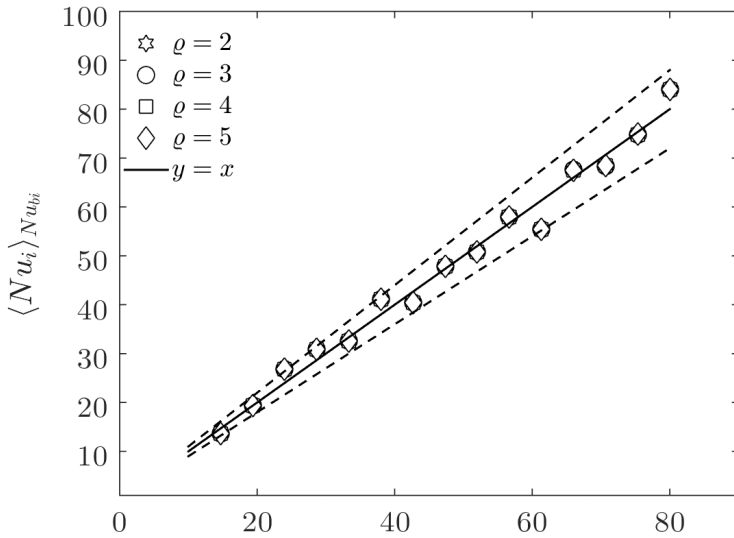
Direct subtraction of the filtered pressure gradient force:

$$f_i = f_{i,total} - \frac{\pi}{6} d_i^3 \nabla p_i^e$$



*Beetstra et al., IFAC proceedings Volumes(2009)

Heat transfer in Bi-dispersed Suspensions

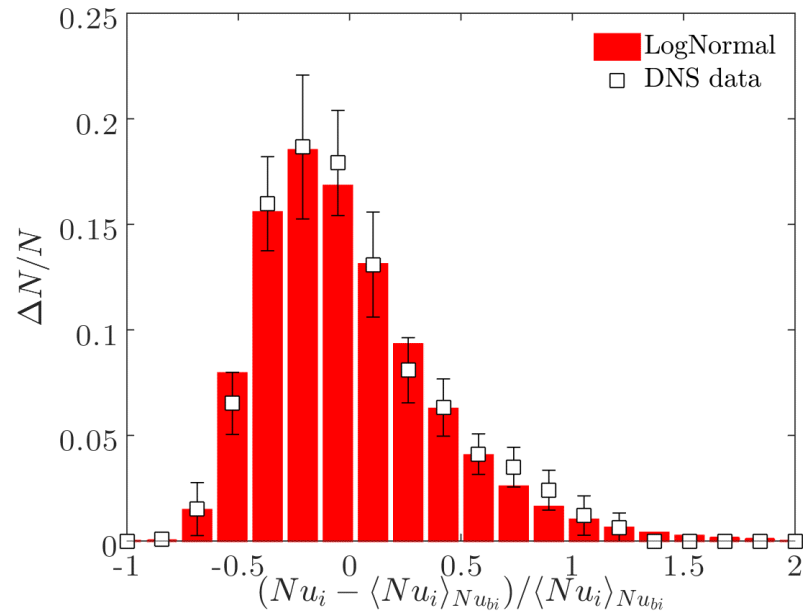


Correlation with the drag force

$$Nu_{i,bi} = Pr^{\frac{1}{3}} (12.2 + 0.312 F_{i,corr})$$

Relative standard deviation is almost constant

Log-Normal distribution



Wall effects – drag force

$$\phi_p = 0.1$$

The drag is **larger at the wall** and **larger for ϱ low**.

$$\phi_p = 0.2$$

Oscillations close to the wall and weak dependence on ϱ .

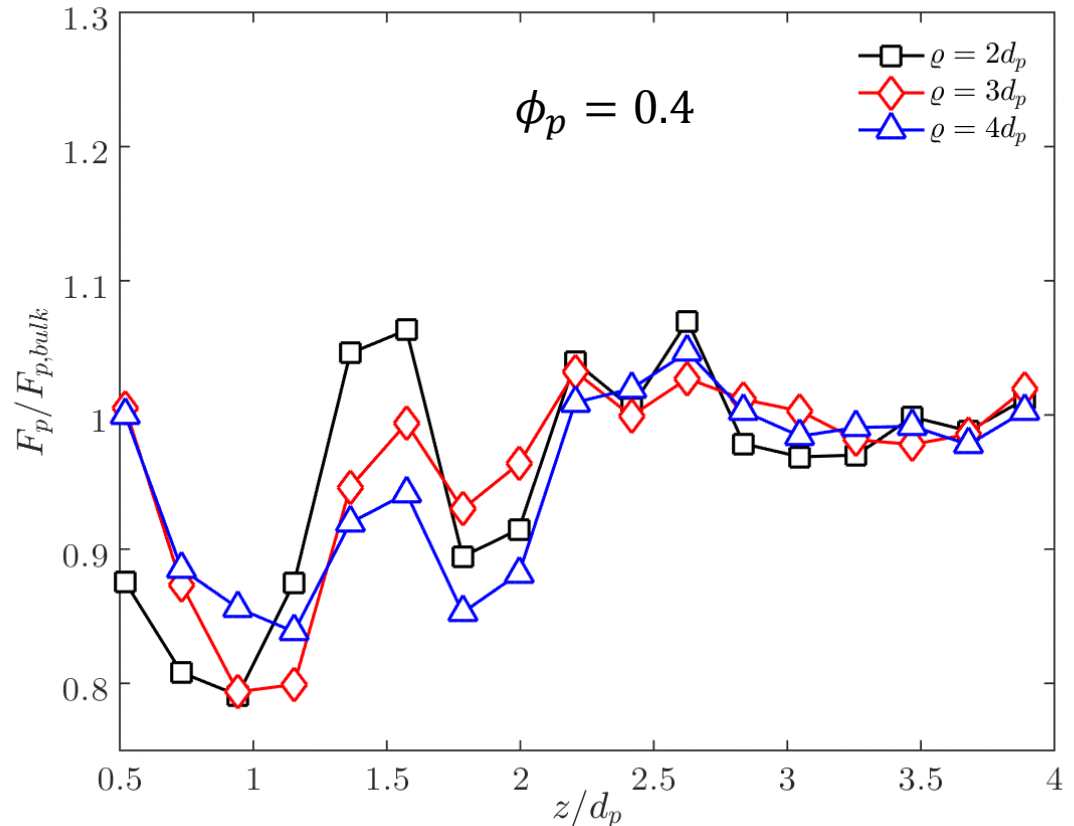
$$\phi_p = 0.3$$

Minimum at $z = d_p$ and **no dependence** on ϱ .

$$\phi_p = 0.4$$

The drag is **smaller at the wall** and **smaller for ϱ low**.

Oscillations propagate up to $z = 2.5d_p$



The drag at the wall tends to **decrease** with increasing ϕ_p .

Wall effects – Nusselt number

$$\phi_p = 0.1$$

No large wall effects.

$$\phi_p = 0.2$$

Increasing Nusselt number.

Inverted dependence on ϱ .

$$\phi_p = 0.3$$

Dependence on ϱ .

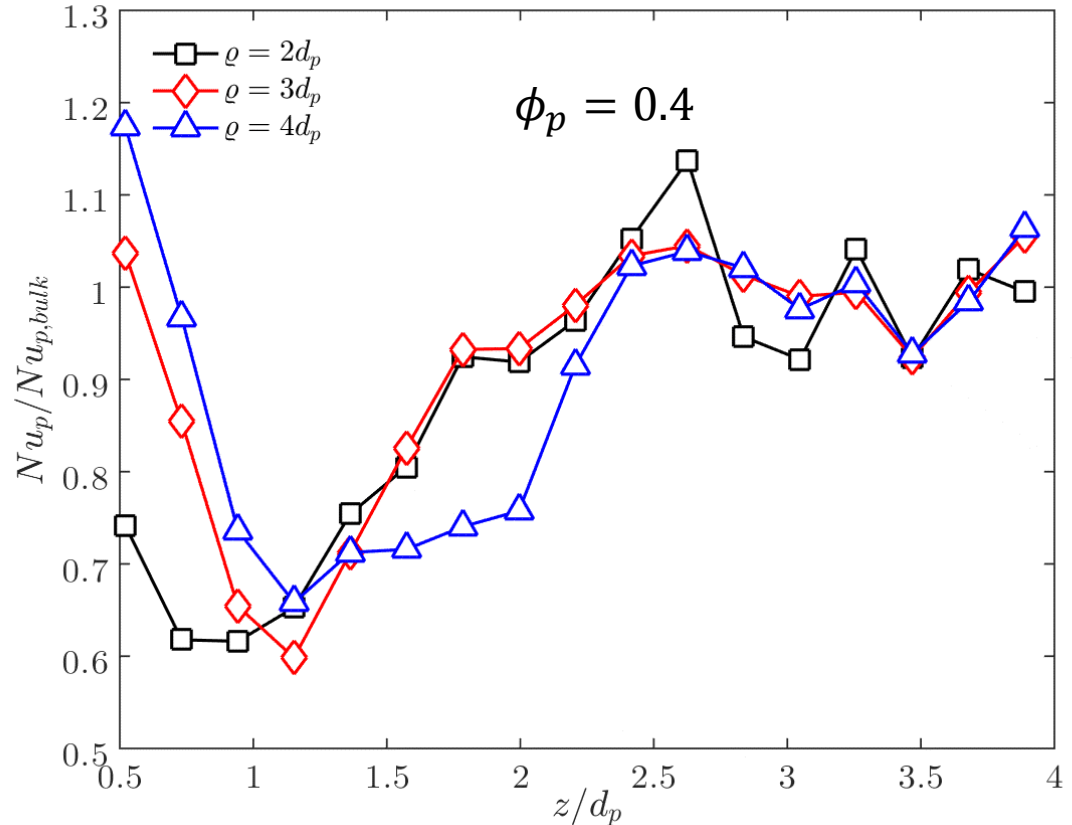
Minimum at $z = d_p$.

$$\phi_p = 0.4$$

Clear dependence on ϱ .

Stronger minimum and effects

up to $z = 2.5d_p$



Similar to the drag coefficient **but**
increases at the wall with increasing
 ϕ_p

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Conclusions

- *DNS solver (HFD-IB)*
 - *Our formulation of the HFD-IB allows the imposition of general boundary conditions.*
 - *High accuracy was demonstrated for Dirichlet boundary conditions.*
- *Data analysis (CPPPO)*
 - *Automated extraction of relevant data from simulations.*
 - *High parallel efficiency allows use for massively parallel applications.*
- *Closures*
 - *Consistency with coarse-grained models.*
 - *Filter size dependence arises in heterogeneous systems.*

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