

KASLR: Break It, Fix It, Repeat

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ACM AsiaCCS 2020

Graz University of Technology



- Meltdown requires **hardware mitigations**



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- How do these mitigations work?



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- How do these mitigations work?
- Microarchitectural KASLR breaks are **fast and reliable**



- Meltdown requires **hardware mitigations**
- How do these mitigations work?
- Microarchitectural KASLR breaks are **fast and reliable** → how do we **prevent them**?



MELTDOWN

- CPU uses data in **out-of-order execution** before permission check



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- Meltdown can **read** any **kernel** address



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MELTDOWN

- CPU uses data in **out-of-order execution** before permission check
 - Meltdown can **read** any **kernel** address
 - **Physical memory** is usually mapped in kernel
- Read arbitrary memory



Assumptions

1. Stalling CPU might be **too costly**



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Hypothesis

Load is executed, returned value is **zeroed out**



Two tests:

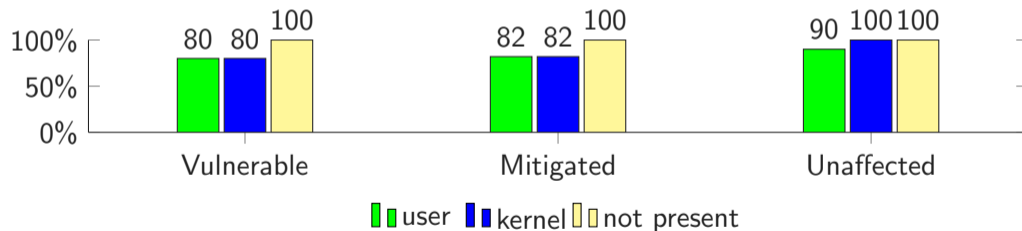
1. Perform **Meltdown attack**



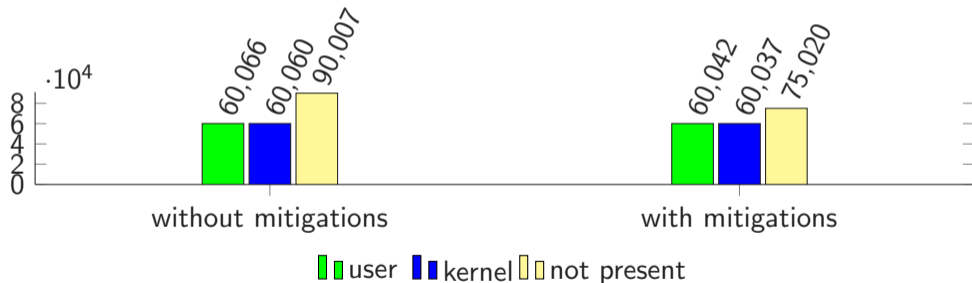
Two tests:

1. Perform **Meltdown attack**
2. Use **Performance Counters**

- Intel: `CYCLE_ACTIVITY.STALLS_MEM_ANY`
- AMD: Dispatch Stalls



- Track number of issued μ OPs on the load ports
- UOPS_DISPATCHED_PORT.PORT_2, UOPS_DISPATCHED_PORT.PORT_3

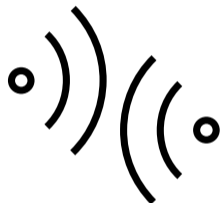


- L1D_PEND_MISS.PENDING_CYCLES

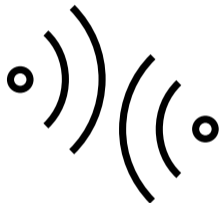




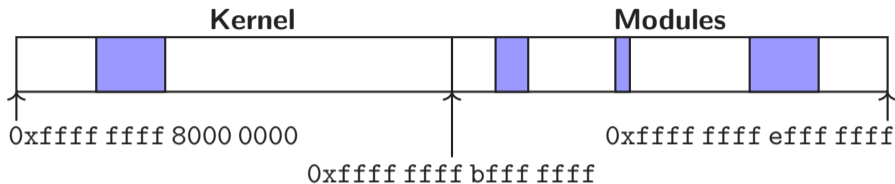
- Can we use the hardware-based mitigations for an attack?

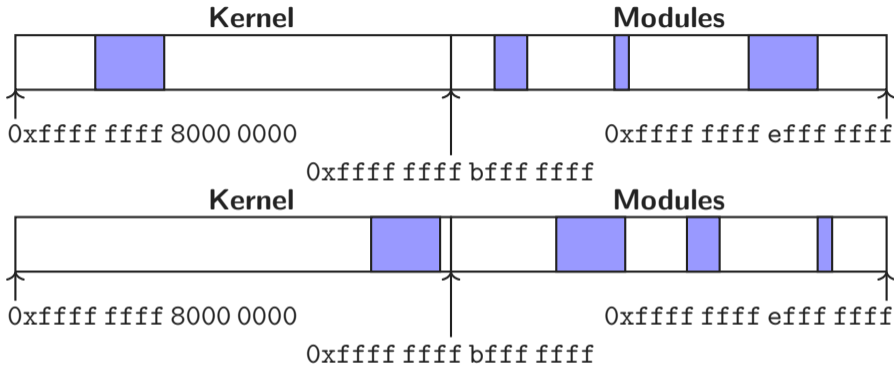


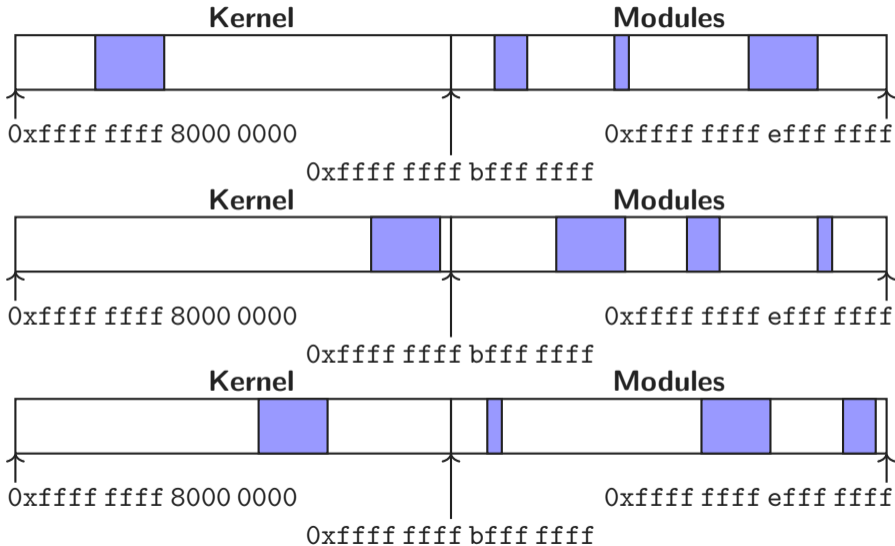
- Can we use the hardware-based mitigations for an attack?
- EchoLoad: fast and reliable **KASLR break**



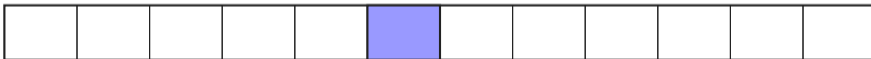
- Can we use the hardware-based mitigations for an attack?
- EchoLoad: fast and reliable **KASLR break**
- **Encodes** the returned value in the **cache**



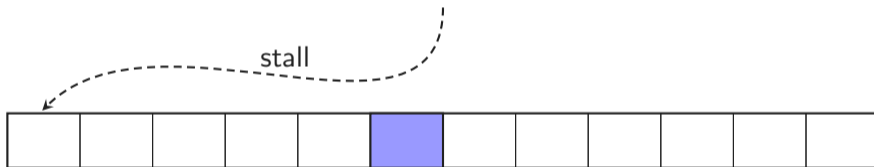




```
maccess(mem + *0xffff ffff 8000 0000)
```

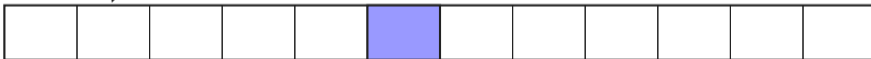



```
maccess(mem + *0xffff ffff 8000 0000)
```



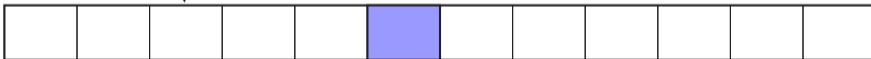
```
maccess(mem + *0xffff ffff 8020 0000)
```

stall



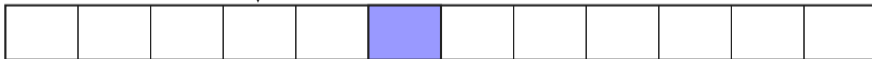
```
maccess(mem + *0xffff ffff 8040 0000)
```

stall



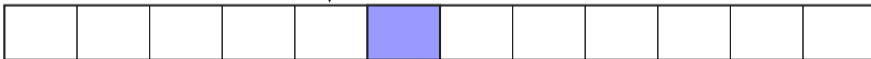
```
maccess(mem + *0xffff ffff 8060 0000)
```

stall

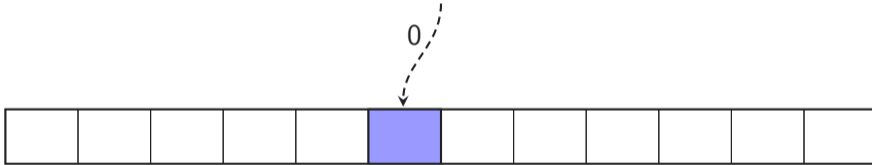


```
maccess(mem + *0xffff ffff 8080 0000)
```

stall



```
maccess(mem + *0xffff ffff 80a0 0000)
```



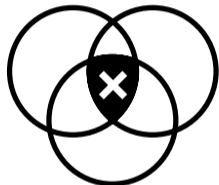
CPU		Speculation	TSX	Segfault
i7-6700K	Time (F-Score)	63 μ s (0.999)	48 μ s (1.000)	133 μ s (1.000)
i9-9900K	Time (F-Score)	33 μ s (1.000)	29 μ s (1.000)	86 μ s (1.000)
Xeon Silver 4208	Time (F-Score)	51 μ s (0.994)	40 μ s (1.000)	127 μ s (1.000)

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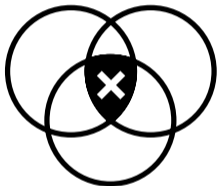
- Works in **SGX** and **JavaScript**

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- Works in **SGX** and **JavaScript**
- Enables **Meltdown from JavaScript** on unpatched x86

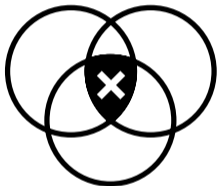


Timing difference



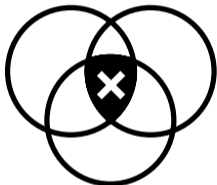
Timing difference

- between **mapped** and **unmapped pages**



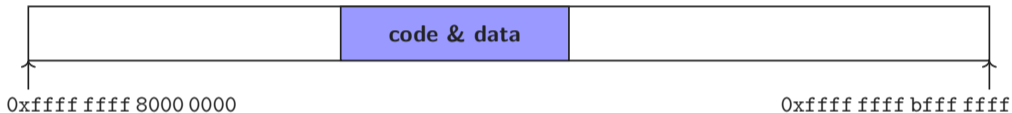
Timing difference

- between **mapped** and **unmapped pages**
- for **different page sizes**

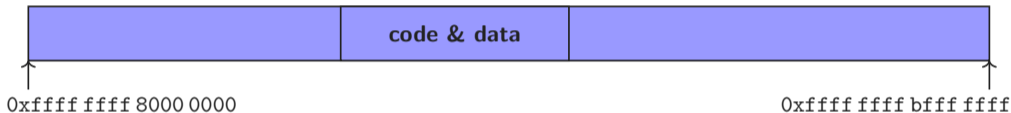


Timing difference

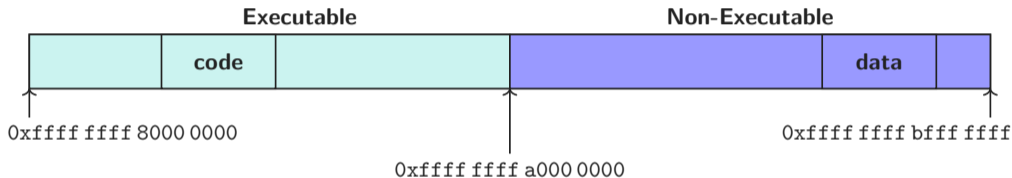
- between **mapped** and **unmapped pages**
- for **different page sizes**
- between **executable** and **non-executable pages**



Current Linux design

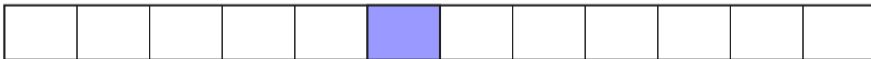


Step 1: Mitigating difference between **mapped and unmapped pages**

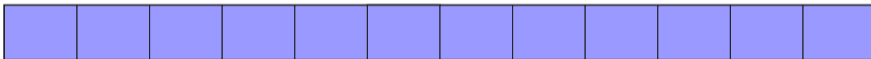


Step 2: Mitigating difference between **executable** and **non-executable** pages

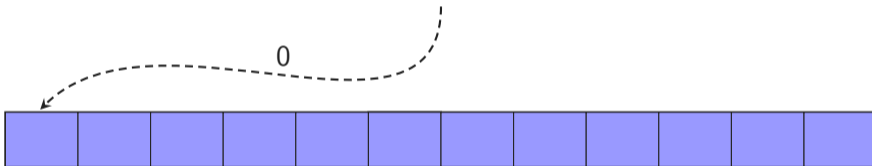

```
maccess(mem + *0xffff ffff a000 0000)
```



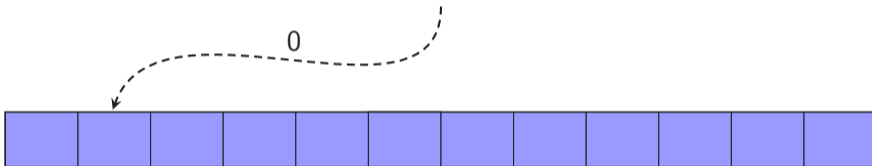
```
maccess(mem + *0xffff ffff a000 0000)
```



```
maccess(mem + *0xffff ffff a000 0000)
```

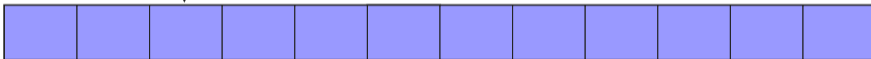


```
maccess(mem + *0xffff ffff a020 0000)
```



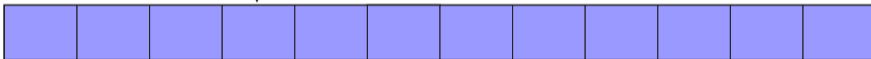
```
maccess(mem + *0xffff ffff a040 0000)
```

0

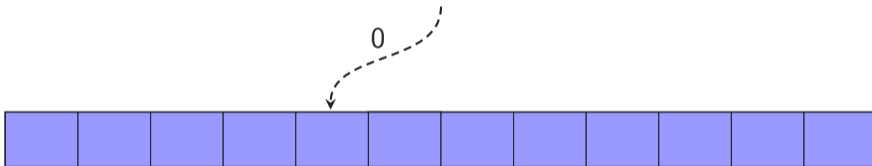


```
maccess(mem + *0xffff ffff a060 0000)
```

0

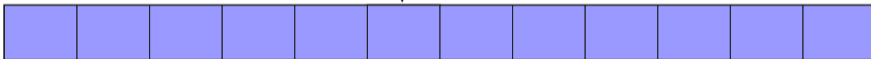


```
maccess(mem + *0xffff ffff a080 0000)
```

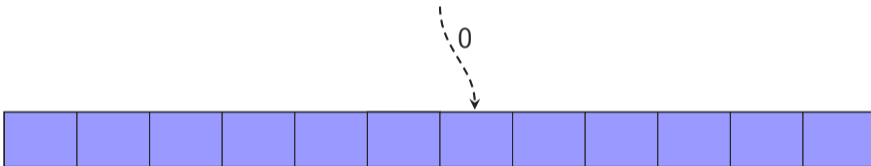


```
maccess(mem + *0xffff ffff a0a0 0000)
```

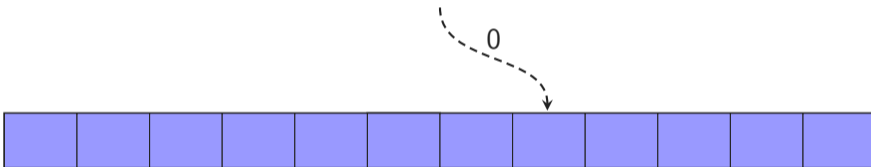
0




```
maccess(mem + *0xffff ffff a0c0 0000)
```

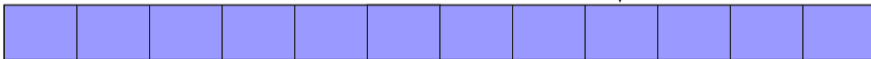


```
maccess(mem + *0xffff ffff a0e0 0000)
```



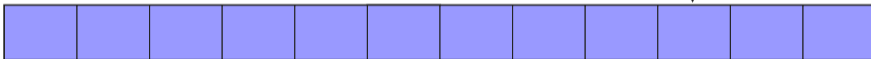
```
maccess(mem + *0xffff ffff a100 0000)
```

0

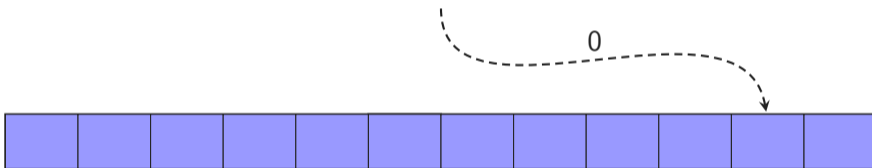


```
maccess(mem + *0xffff ffff a120 0000)
```

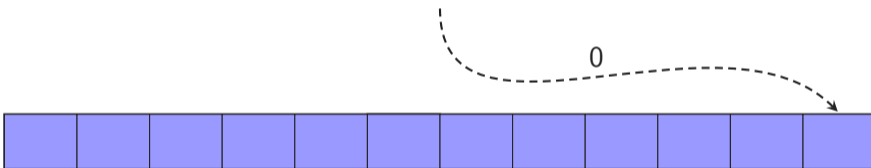
0

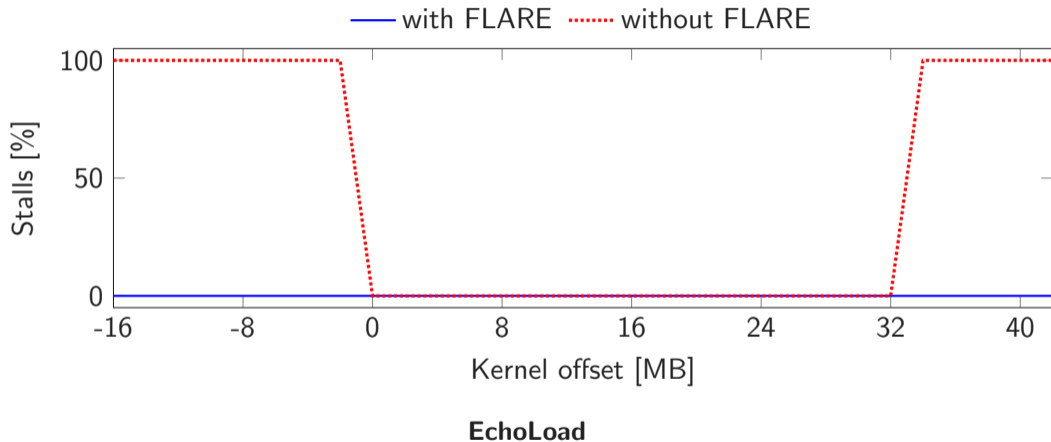


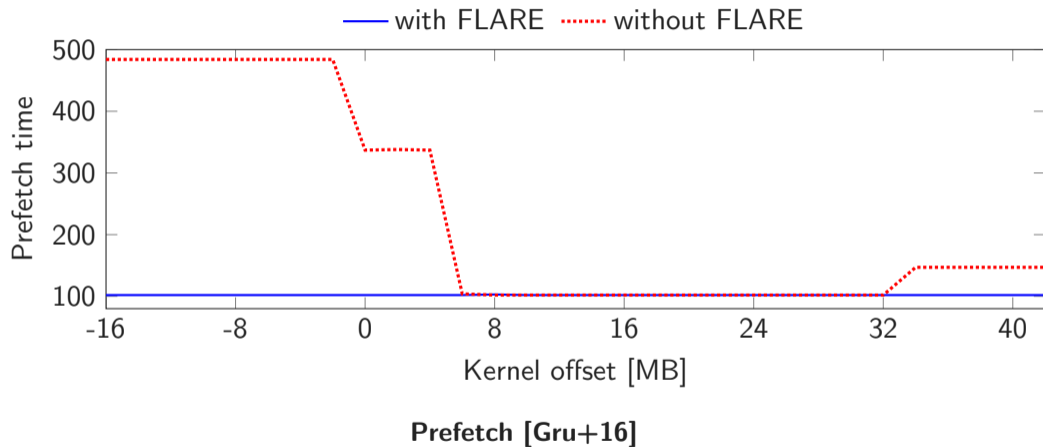
```
maccess(mem + *0xffff ffff a140 0000)
```

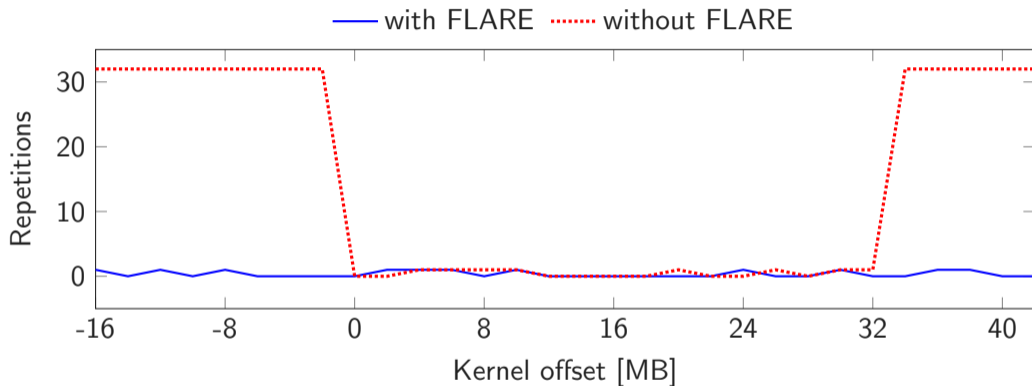


```
maccess(mem + *0xffff ffff a160 0000)
```

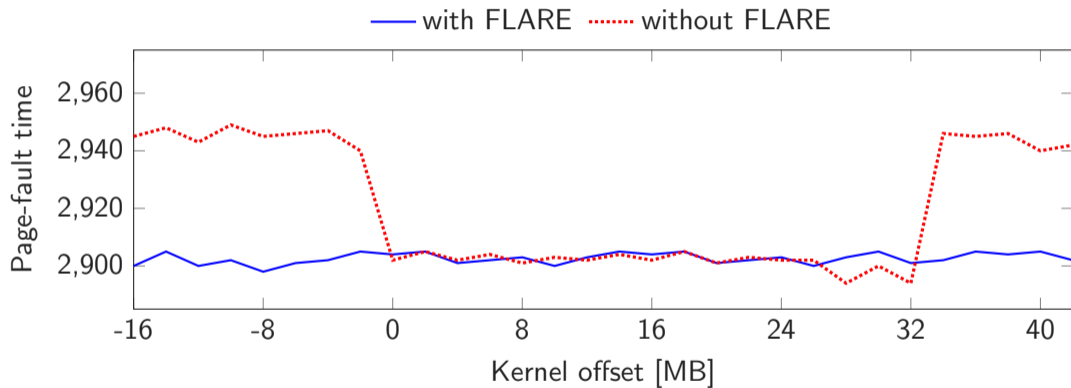




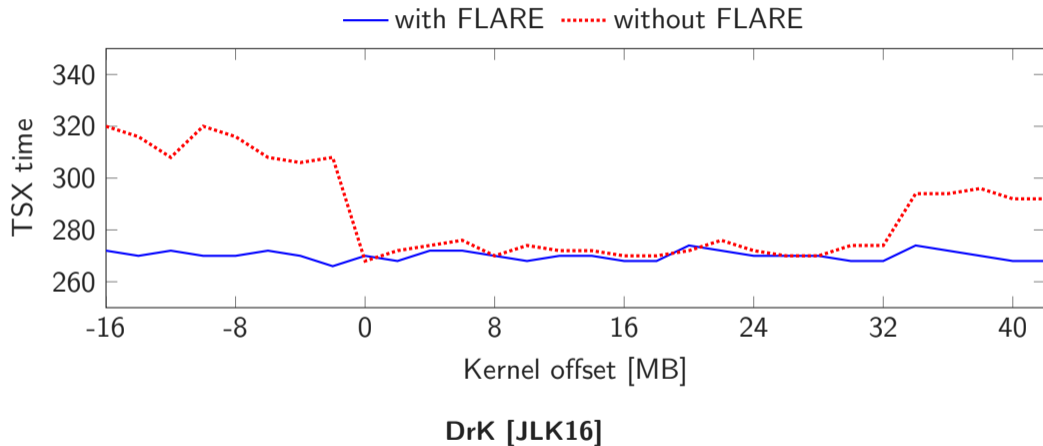


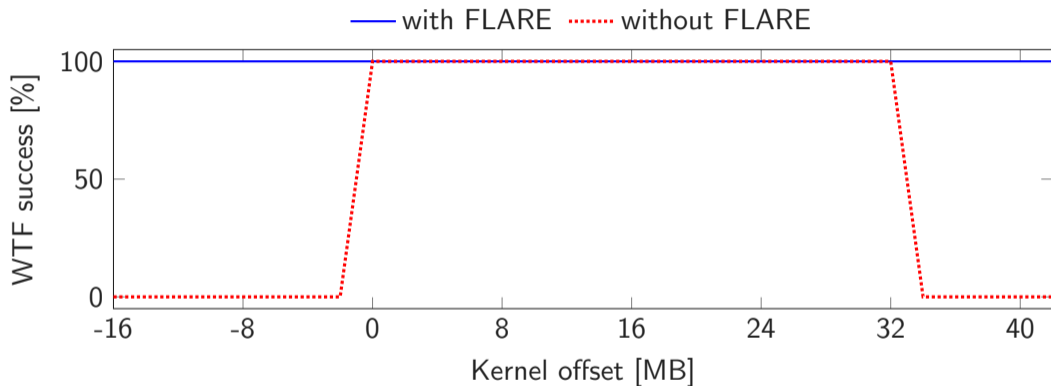


Data Bounce [Sch+19]



Double page fault [HWH13]





Fallout [Can+19]



You can find our **proof-of-concept** implementation of FLARE on:

- <https://github.com/IAIK/FLARE>



More details in the [paper](#) [Can+20]

- Attacks from and on SGX
- Meltdown in JavaScript
- Kernel modules, vmalloc, ...
- ...

AsiaCCS'20

Claudio Canella, Michael Schwarz, Martin Haubenwallner, Martin Schwarzl, Daniel Gruss.

KASLR: Break It, Fix It, Repeat.



- Reverse-engineered **hardware mitigations** in recent Intel CPUs



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- Presented a new attack based on these mitigations



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- Proposed a mitigation for recent **microarchitectural KASLR breaks**



- Reverse-engineered **hardware mitigations** in recent Intel CPUs
 - Presented a new attack based on these mitigations
 - Proposed a mitigation for recent **microarchitectural KASLR breaks**
- Need to consider impact **mitigations have on security**




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References

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-  C. Canella, M. Schwarz, M. Haubenwallner, M. Schwarzl, and D. Gruss. KASLR: Break It, Fix It, Repeat. In: AsiaCCS. 2020.
-  D. Gruss, C. Maurice, A. Fogh, M. Lipp, and S. Mangard. Prefetch Side-Channel Attacks: Bypassing SMAP and Kernel ASLR. In: CCS. 2016.
-  R. Hund, C. Willems, and T. Holz. Practical Timing Side Channel Attacks against Kernel Space ASLR. In: S&P. 2013.
-  Y. Jang, S. Lee, and T. Kim. Breaking Kernel Address Space Layout Randomization with Intel TSX. In: CCS. 2016.



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