

# AI applied to Granular Systems

**Stefan Radl**

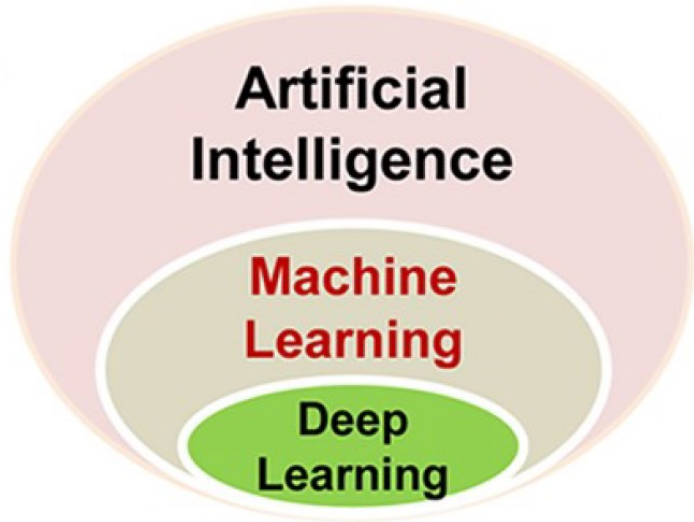
> April 26, 2023, TUSAIL School “EVENT 4”

# Schedule

- (1) AI Basics**
- (2) ML in Flow & Granular Systems**
- (3) Exercise (Orange3)**
- (4) Feedback**

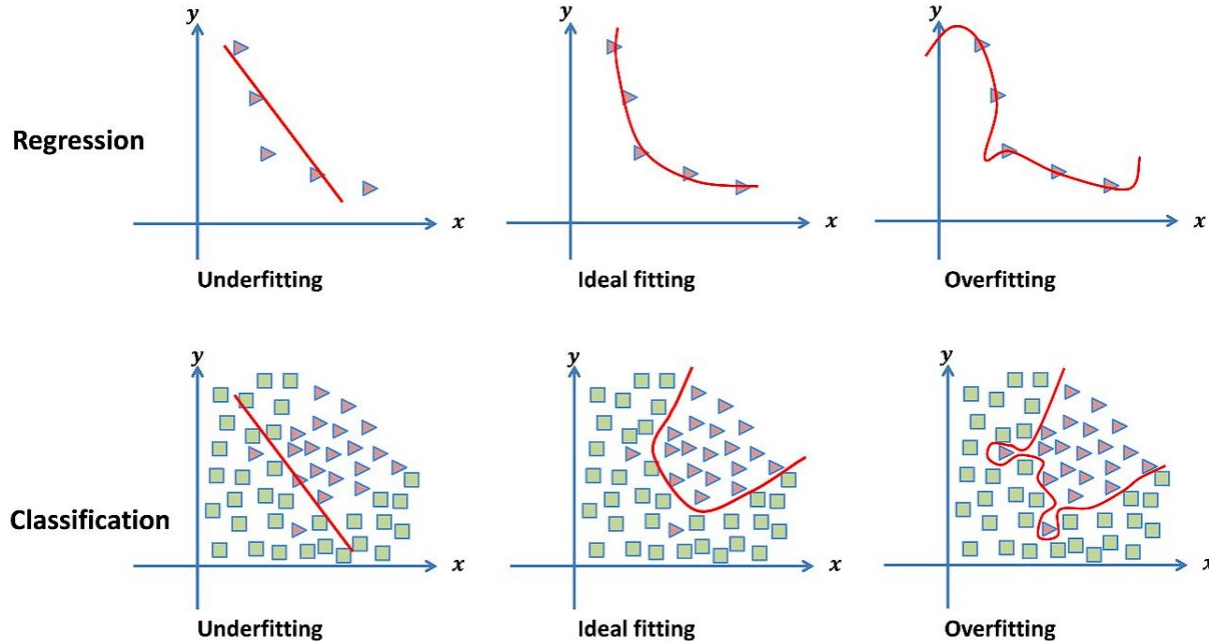
Break(s) as you wish...

# Naming Basics



- Artificial intelligence (**AI**), early „**expert systems**“ (rule-based algorithms), **machine learning** (ML), and Deep Learning (**DNN**) are separate things!
- „**data-driven**“ is often synonymous for ML. **We will focus on ML today**
- Most of the time **people mean ML** and not the larger topic AI

# Naming Basics



- **Classification** versus **Regression**
- **Overfitting** versus **Underfitting**

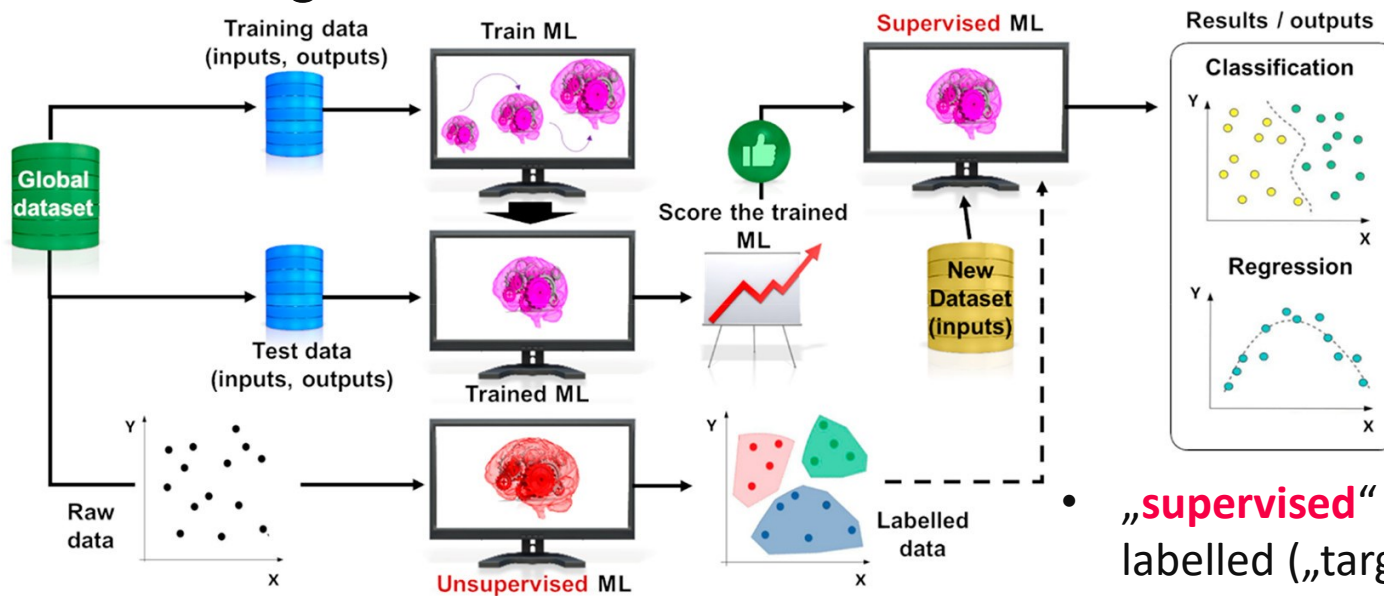
# 5 Naming Basics

	Name	Type	Role	Values
1	sepal length	<b>N</b> numeric	feature	
2	sepal width	<b>N</b> numeric	feature	
3	petal length	<b>N</b> numeric	feature	
4	petal width	<b>N</b> numeric	feature	
5	iris	<b>C</b> categorical	target	Iris-setosa, Iris-versicol

Orange3 „iris“ example

- an „**instance**“ is one row in the dataset. It consists of **features (marker)** and **target(s)**.
- a **feature** is a descriptor of a certain state of a system, and hence the input („**what we know**“, „**what is easy to evaluate**“)
- a **target** is what „we want to predict“. In case we have a **classification** problem, the target is a **category** (or class, or type)
- „**sample**“ is a set of features we give as an input

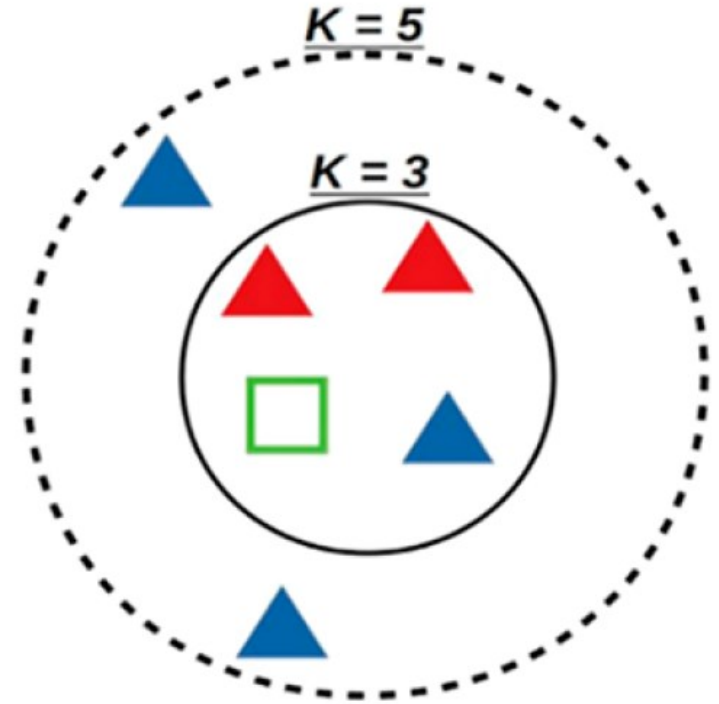
# Naming Basics



- „**supervised**“ ML uses already labelled („targeted“) data.
- „**unsupervised**“ ML aims at the identification of labels. It attempts to label the „unseen“

## Naming Basics

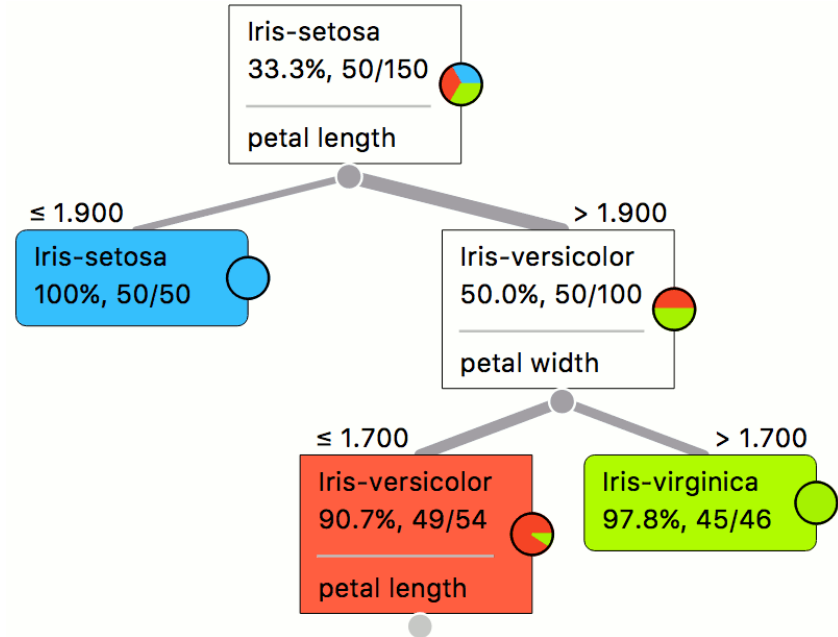
- the simple **k-Nearest Neighbors („kNN“)** **algorithm** is based on a 2-step procedure: (i) identify a number of  $k$  nearest neighbors in the original dataset, (ii) calculate mean (or median) of the neighbors' target value from the **feature(s) of our input**
- The kNN algorithm is a **non-learning** („untrained“) AI, and essentially a **simple „interpolation“ algorithm**. It is **AI without explicit ML**.



Lombardo et al., *Chem. Rev.*, 122, 2022

# Naming Basics

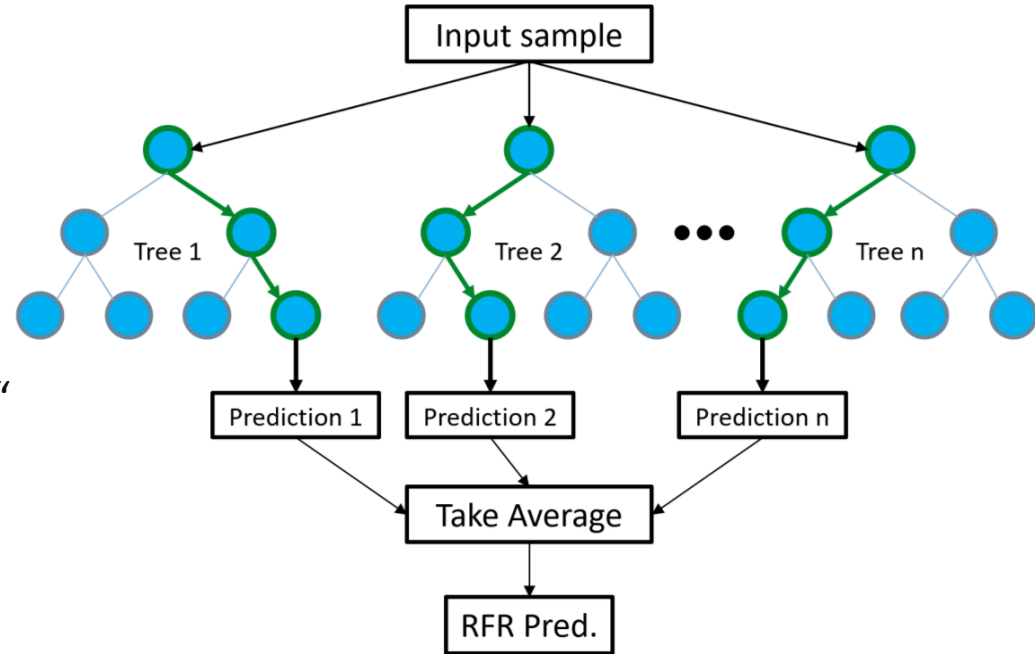
- „Trees“ and random „forests“ are a **sub-type of ML** algorithms.
- “(decision) **trees**“ are **if-then decision** structures.
- They are typically used for **classification** problems





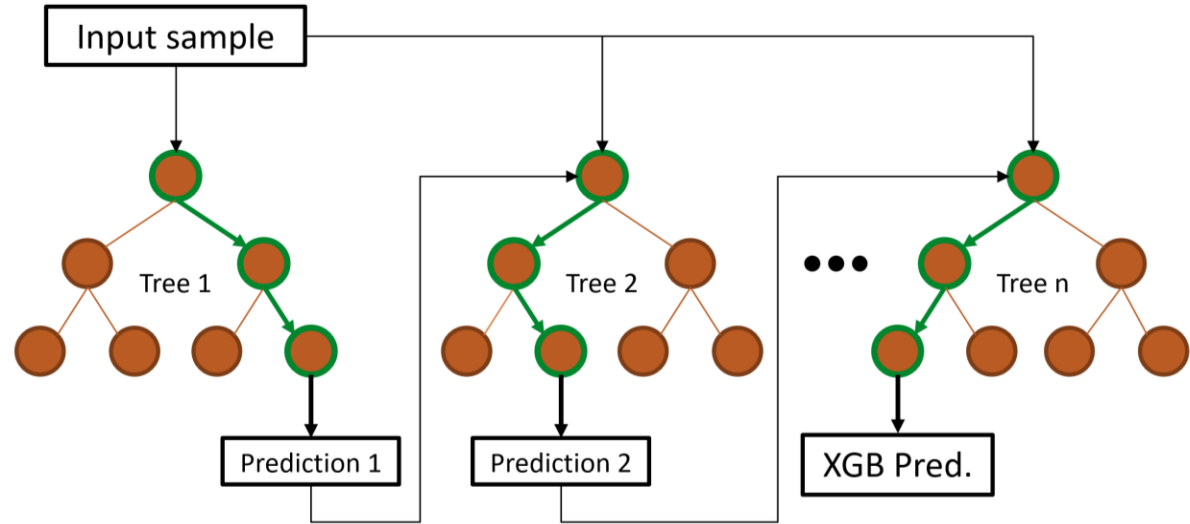
# Naming Basics

- a „(decision) **forest**“ is **an ensemble of trees**. This makes the prediction more stable and accurate. Also, it can be used as a **regressor** and not only as a classifier
- Since forests are often „randomized“ (i.e., random feature selection for individual trees), they are called „**random forests**“ (RFs), or **Random Forest Regressors** (RFRs)



# Naming Basics

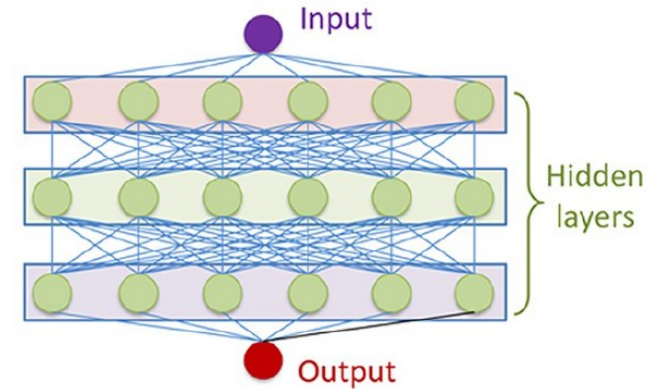
- **gradient boosting** is an approach similar to RFs
- However, decisions are **arranged sequentially** rather than in parallel
- Typically, **trees are** used as sub-units, but other decision units can be used as well



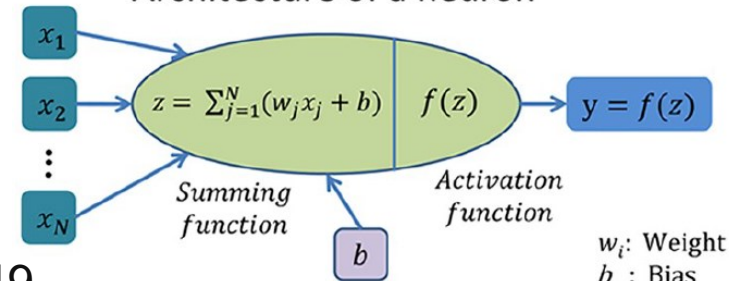
# Naming Basics

- A Neural network (NN) is **a system of neurons** that is organized in multiple layers
- NNs are an important **sub-type of ML** algorithms
- A neuron is characterized by (i) a **weight-bias-summation** operation, and (ii) and an **activation function** (or just the „**activation**“). More complex neurons (or „**cells**“) are possible (e.g., LSTM, RNN)
- The set of **weights  $w_j$  and biases  $b$**  (offset) for each neuron, and the **NN structure** defines a NN

Artificial neural network

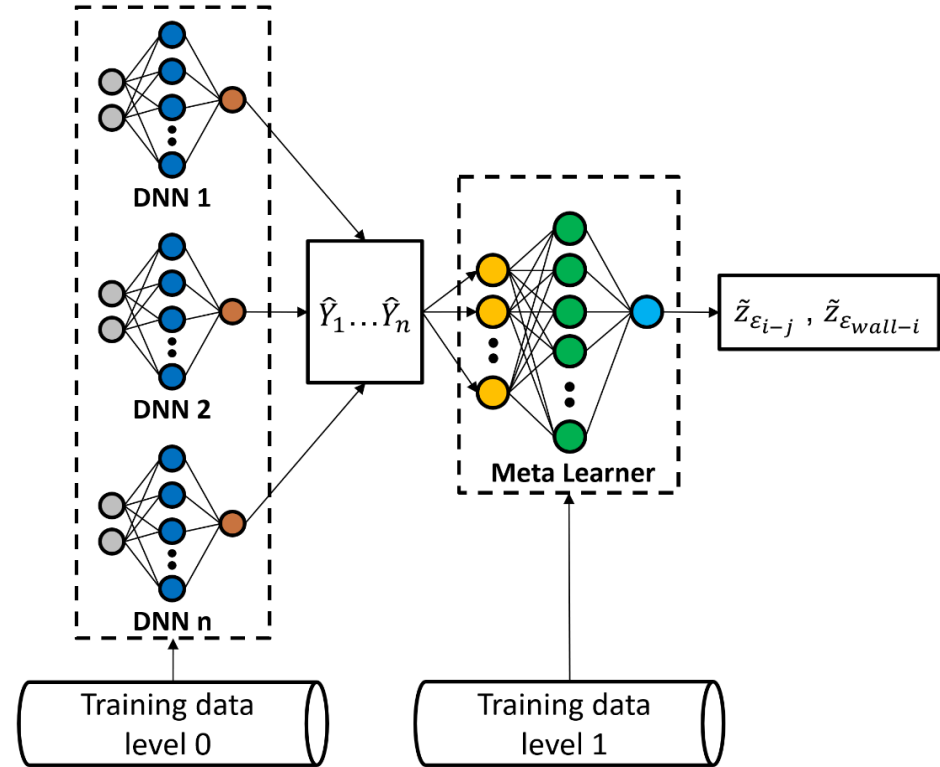


Architecture of a neuron



## Naming Basics

- „ensemble (deep) NNs“ (**eDNNS**) can be used as well
- NNs are used as **level 0** models. These models are trained independently first.
- a **level 1 „meta learner“** is subsequently introduced. This is a separate NN and is **trained by a separate data set**. During „meta training“ level 0 models are not changed.



# Naming Basics

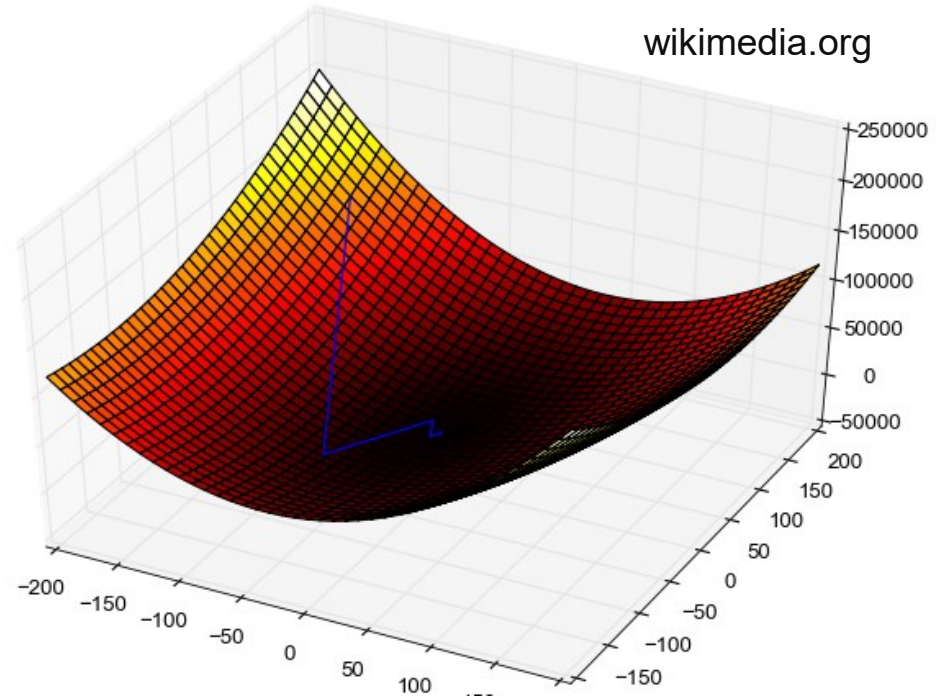
- **Training** is the process of parameterizing an ML-algorithm. This is an **optimization** problem.
- Training is often the most **time-consuming part of the solution** (i.e., the computational work). Hence, the optimizer is often just called „**solver**“.
- „**hyperparameter search**“ is the process of searching (i.e., optimizing) the settings of an ML-algorithm. It is often „**an optimization of the optimizer**“ and of course of the ML-algorithm details (e.g., the tree depth). Hyperparameters are the „**architecture**“ of an ML model. The hyperparameter search uses a separate **validation data set**.

## Neural Network Details - Optimizers

- The optimizer (solver) is the **central algorithmic element** in a NN model.
- It determines the **speed, convergence** behavior, **memory** requirement, and computational (resource) **efficiency** of the training process.
- It implements the **logic (i.e., the true „artificial intelligence“)**, i.e., how the parameters of the NN are updated. It is the **„learner“ of the network**

# Neural Network Details - Optimizers

- The **Gradient Descent (GD)** method works by initial randomization of the weights and biases.
- Then, the gradient of the **response surface** („**loss curve**“, „**loss**“  $L$ ) is calculated, and the new parameter set is updated.
- How strong the gradient is weighted in the update is controlled with the „**learning rate**“  $\alpha$  parameter.

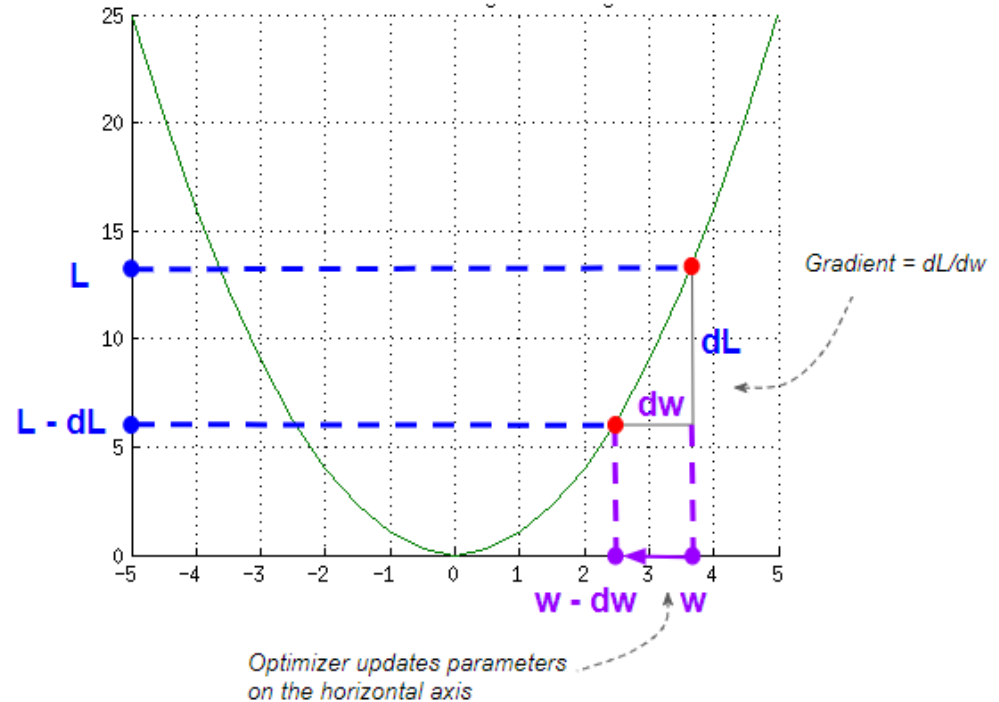


# Neural Network Details - Optimizers

<https://ketanhdoshi.github.io/Optimizer-Techniques/>

$$w_j^{(t+1)} = w_j^{(t)} - \alpha \frac{\partial L}{\partial w_j}$$

- this update process (for a single weight) can be visualized as shown on the right: the update to  $w_j$  is **proportional** to the **slope of L!**
- Note: this algorithm is different from the **Newton method** (or Newton-Raphson algorithm)

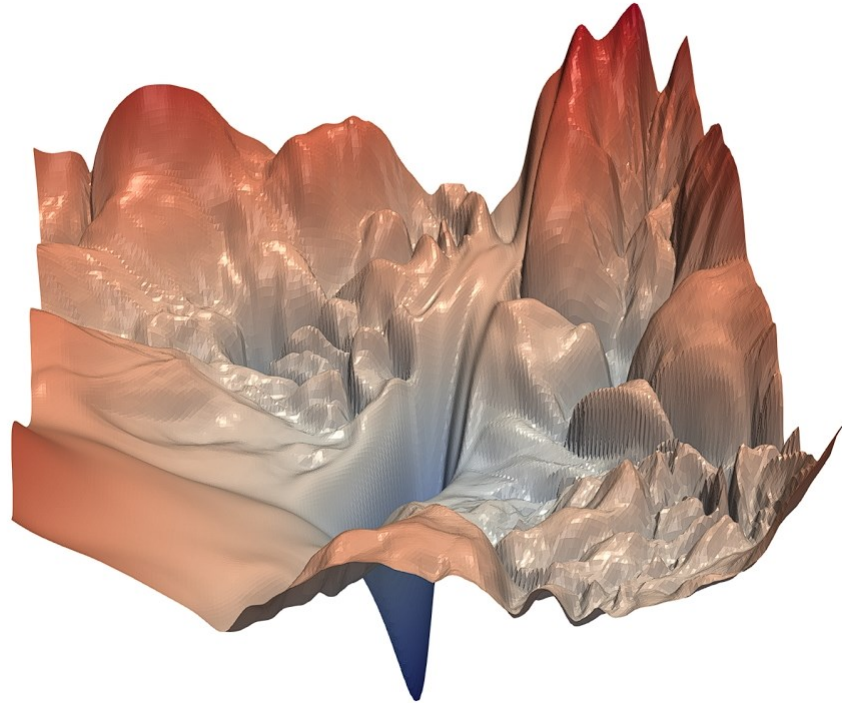




# Neural Network Details - Optimizers

<https://arxiv.org/pdf/1712.09913.pdf>

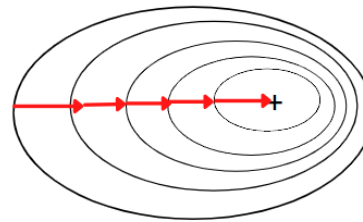
- The practical challenge is that the loss function has a complex shape **with (possibly many) local minima**.
- Other challenges are **saddle points**, or narrow **ravines (valeys)** in the loss function topology.
- Thus, **naive GD methods** are **unsuitable** as training methods of complex NNs



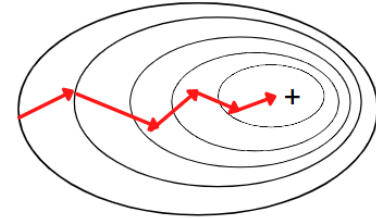
# Neural Network Details - Optimizers

- **Stochastic** (and other „**mini-batch**“) **Gradient Descent (SGD)** methods use just a few randomly selected instances („**mini-batch**“) of the dataset to calculate the loss curve.
- This mini-batch of instances changes for each training step („**iteration**“), and hence the loss function. This allows to „**jump**“ out of local minima
- Note: an entire (training) **epoch** is completed once the **whole dataset is passed thru a NN**.

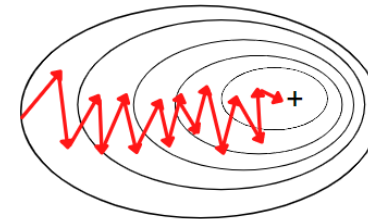
Batch Gradient Descent



Mini-Batch Gradient Descent

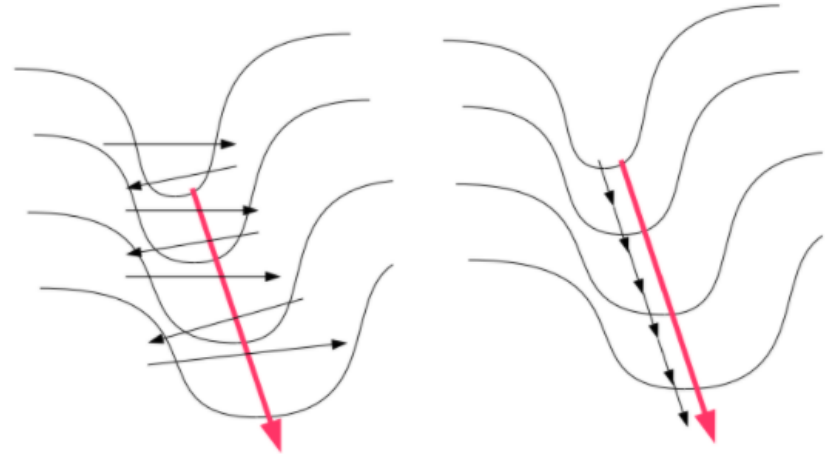


Stochastic Gradient Descent



# Neural Network Details - Optimizers

- **AdaM (Adaptive Moment estimation)** is a stochastic gradient-based optimizer. It was highly influential (#1 most cited paper of Kingma and Ba <https://arxiv.org/abs/1412.6980>. >143k citations since 2015).
- It is based on **parameter-individual learning rates** and uses the idea of „**momentum**“: it considers the history of past derivatives of the loss function.
- AdaMax is a variant of AdaM (it uses a different norm for the weight update).



SGD bounces back and forth from one side of the valley to the other

Using Momentum the zig-zag cancels out, while the direction along the valley is reinforced

<https://icml.cc/Conferences/2010/papers/458.pdf>

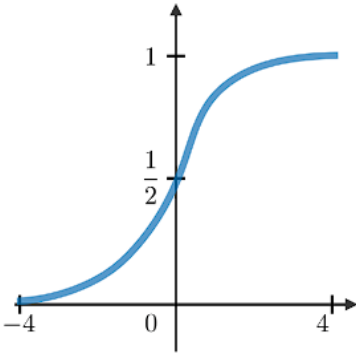
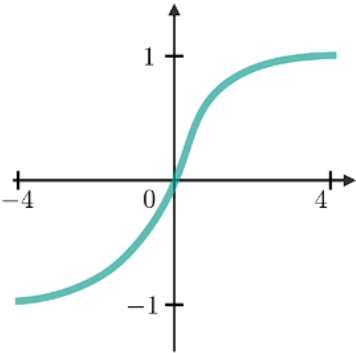
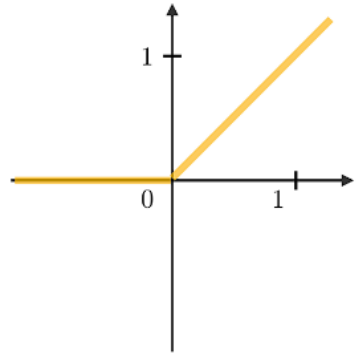
# Neural Network Details - Optimizers

- **RMSPProp** (root **m**ean **s**quare **p**ropagation) and **AdaGrad** (**A**daptive **g**radient) are predecessors of AdaM. They belong to the „**SGD advanced** family“ of algorithms.
- „**L-BFGS-B**“ is an advanced algorithm and stands for **L**imited-**m**emory **B**royden-Fletcher-**G**oldfarb-**S**hanno with **B**ound **c**onstraints. It is a **q**uasi-**N**ewton **m**ethod. It is memory sparse (i.e., efficient) and allows bounding of weights and biases. The latter reduces the **o**verfitting **t**endency.

# Neural Network Details – Activation Functions

- ...should be simple to compute, **but nonlinear** (most problems cannot be modeled well with linear relationships)
- **ReLU** is the standard. „Leaky ReLU“ improves performance by adding a shallow slope for  $z < 0$ .
- **Use others** only if you need **zero-centered functions**

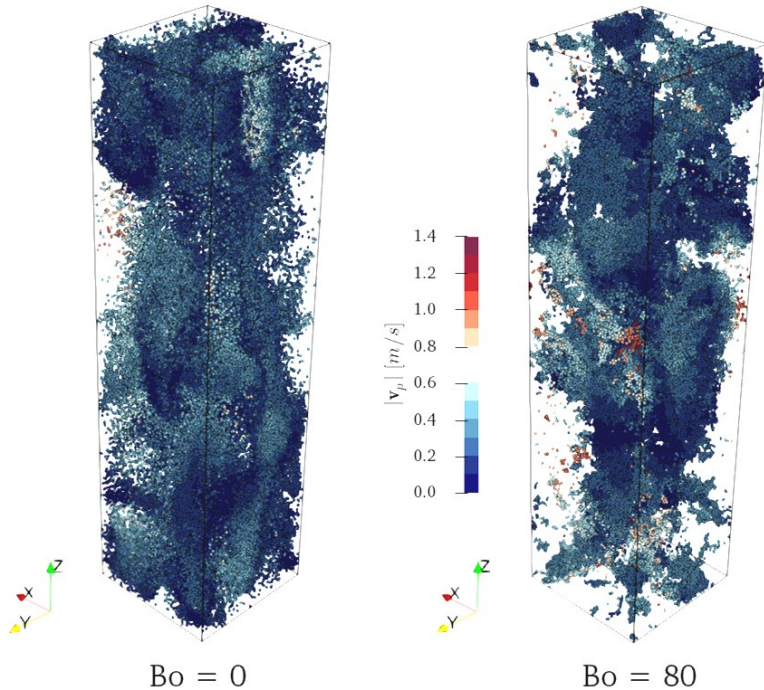
also „logistic“

Sigmoid	Tanh	ReLU
$g(z) = \frac{1}{1 + e^{-z}}$	$g(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$	$g(z) = \max(0, z)$
		

<https://stanford.edu/~shervine/teaching/>

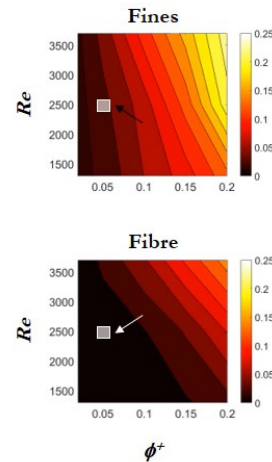
# Granular & Fluid-Particle Flow Systems

## Fibre Suspension Flow



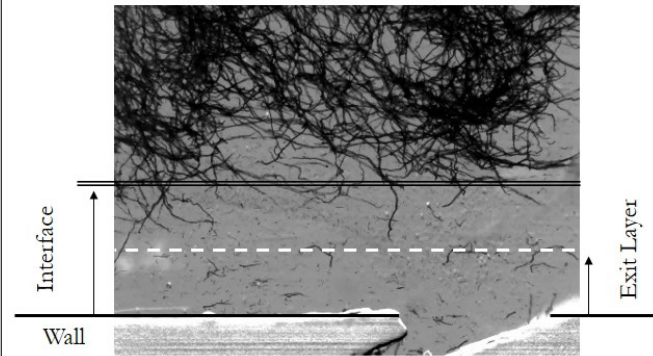
Tausendschön, *PhD thesis, 2023*

Exp. Case



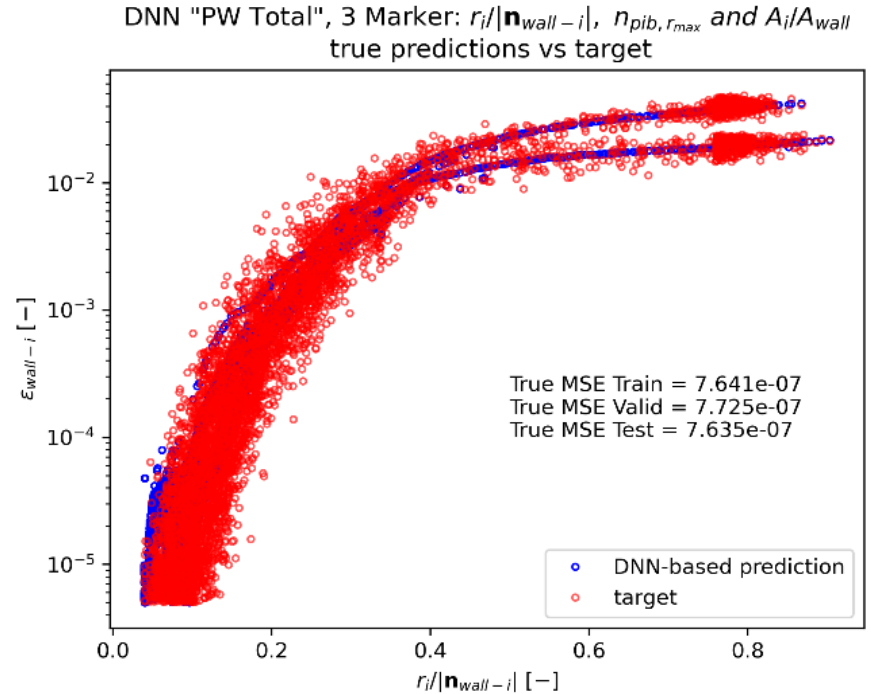
Reynolds number  $Re$  1300

$\Phi^+$	$\Phi^+$	$\Phi^+$	$\Phi^+$	$\Phi^+$
0.02	0.05	0.10	0.15	0.20



## Why and When?

- Equations describing **phenomena not available or unclosed**
- A numerical solution to describe the phenomem at hand is **time consuming**
- **Non-trivial cause-effect relationships** (e.g., hysteresis, bifurcation) exist that rule out a simple correlation
- **Multiple features** influence the target
- You need a **large number of correlations** that are time-consuming to develop



## Why and When?

**3 main application areas** for flow & process topics

- (1) closure** construction (e.g., continuum stress models, drag models, force/stress corrections, etc.)
- (2) directly simulate motion („learn **particle movement**“, or at least correct from a simple **motion rule**) or overall process performance
- (3) accelerate a fundamental **solution algorithm** (e.g., linear solver used in CFD)





## What cannot be done (fully) by ML?

- **meaningful (re)scaling** of features and targets
- **feature selection** and benchmarking (e.g., hysteresis, bifurcation)
- Generation and curation of **data**
- **Splitting** of training, validation, and test data
- (data) **workflow** management
- ...and of course everything **you do with the ML-empowered model** (shape optimization, etc.)
  
- **identification** of a meaningful (dimensionless) target (unless you want to do unsupervised learning...)

## What should not be done with ML?

- **Replace a few simple correlations** that only require a few (1...2) markers
- Attempt to predict **dimensional quantities**, or absolute quantities
- Directly use **uncurated/unreviewed raw data** for training and benchmarking
- Skip the **validation or testing** step (i.e., a “**biased evaluation**” = evaluation with training data)

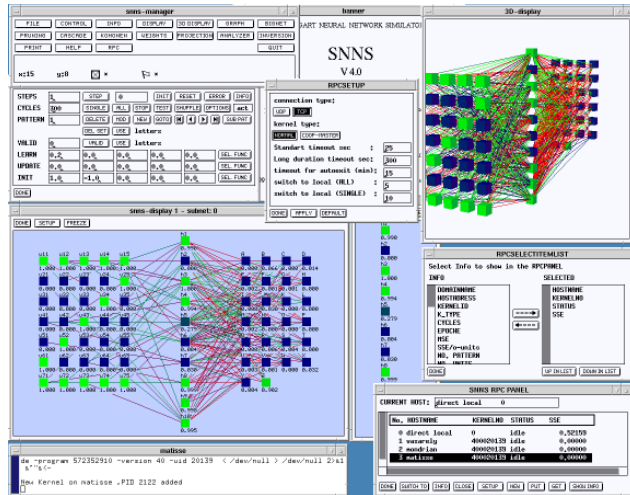
### Note that...

**validation** = evaluation of model performance during hyperparameter search

**testing** = evaluation of final model performance

# Some Relevant Studies: NN history

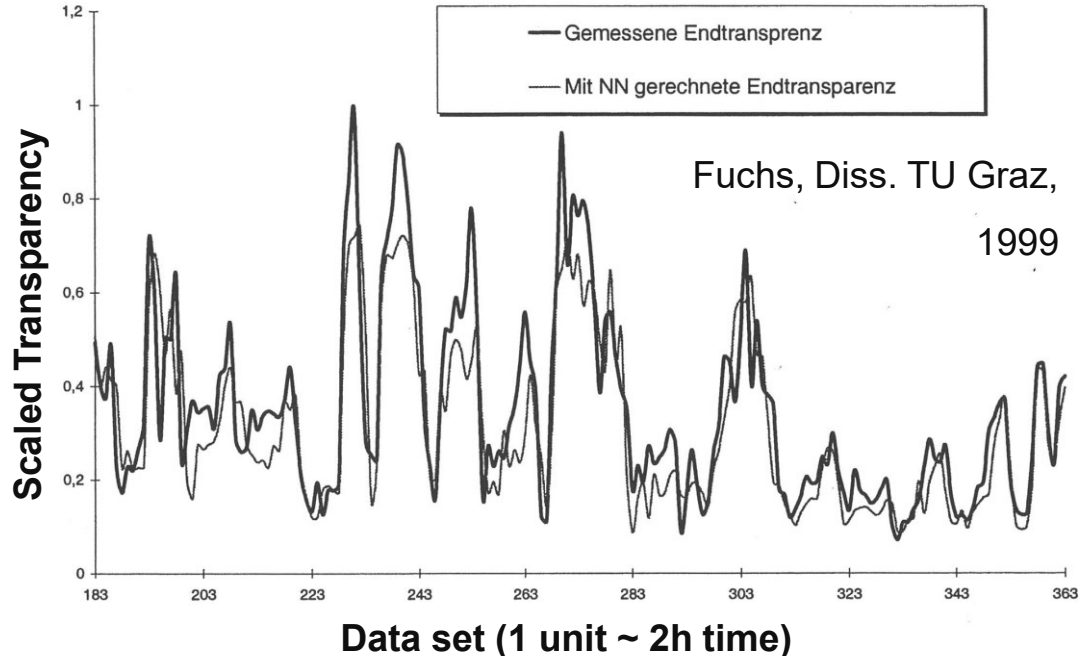
- Early **1990's**
- [www.ra.cs.uni-tuebingen.de/SNNS](http://www.ra.cs.uni-tuebingen.de/SNNS)
- **No NN-specific optimization algorithms**  
(simulated annealing, ConjGrad, Monte Carlo...)



Fuchs, Diss. TU Graz, 1999

## Some Relevant Studies: NN history

- Fuchs uses SNNS to predict **sedimentation performance** of sludge based on training with **182 (!) data points**
- 8 features (input):
  - pH, **COD**, conductivity
  - **temp<sub>feed</sub>**, **temp<sub>amb</sub>**
  - **Flow rate**, **O<sub>2</sub> content** in aerator
  - “sludge management”



## Some Relevant Studies: accelerated DEM

- **Overall Goal: Speed up DEM simulations**
- Idea: do a **naive evolution** of position and velocity (“intermediate step”), and then use a **NN to correct for collision events** (base idea of Ummenhofer et al.)
- Target: **position correction  $\Delta x$**  after intermediate step
- Convolutional NN with many **features: velocity of neighbors.**
- **“multi-scale”** loss function: micro (position error) and macro (center of mass error)

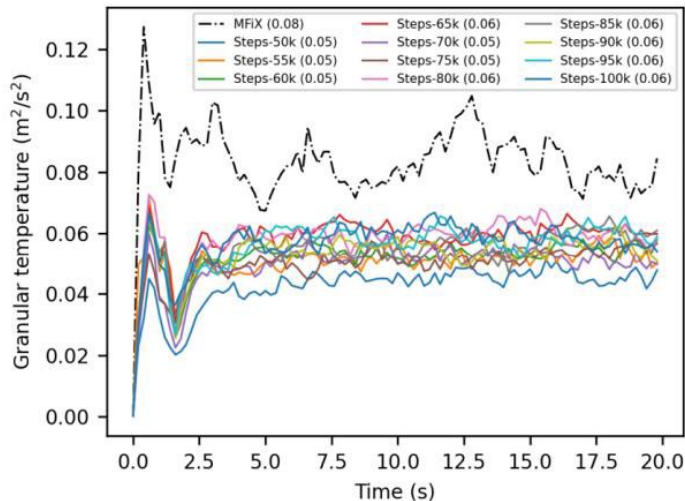
$$L^{n+1} = \alpha \frac{1}{N} \sum_{i=1}^N \left\| x_i^{n+1} - \hat{x}_i^{n+1} \right\|_2 + (1 - \alpha) \left\| \frac{1}{N} \sum_{i=1}^N x_i^{n+1} - \frac{1}{N} \sum_{i=1}^N \hat{x}_i^{n+1} \right\|_2$$

Lu et al., *Chem Eng Sci.*, 245, 2021.

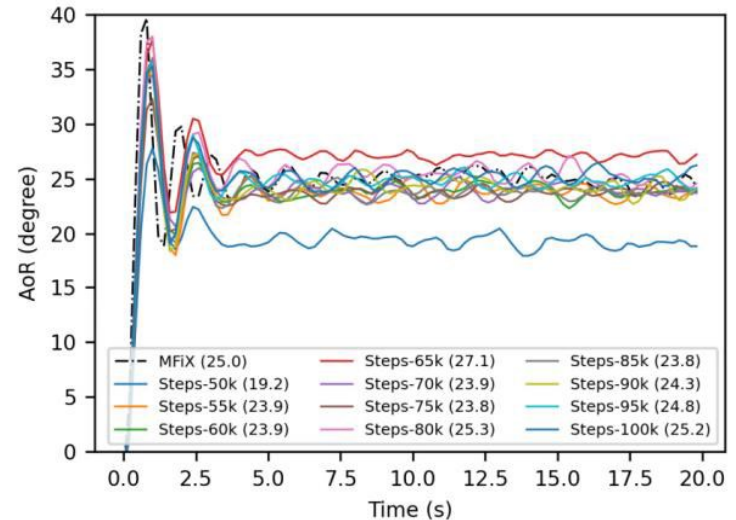
Ummenhofer et al., ICLR 2020.

## Some Relevant Studies: accelerated DEM

- Performance for macro-quantities  
(**angle of repose**) **satisfactory** after  
**~70k frames**



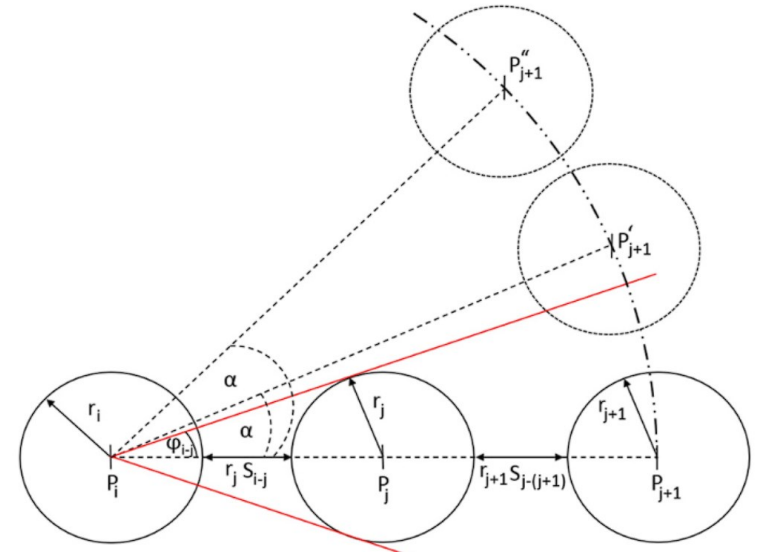
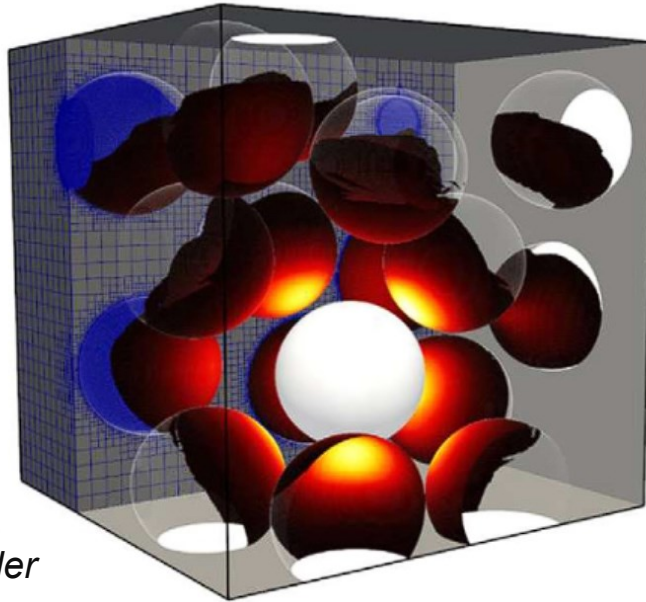
...however, **persistent underprediction of  $T_g$**



Overall: **~80x speedup @ training** for each setup with **~100k frames**. **Huge potential** for improvement...

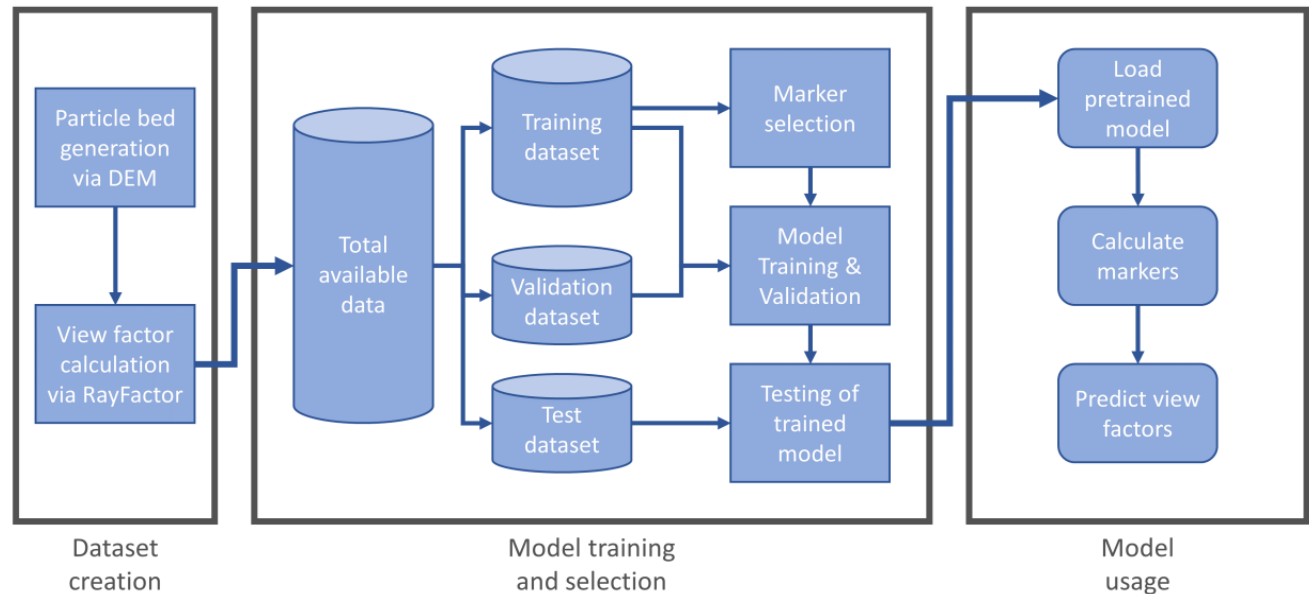
## Some Relevant Studies: closures for view factors

- **Earlier study:** estimate of view factors between particles and particle-walls considering shadowing using simplified „point ray“ model



## Some Relevant Studies: closures for view factors

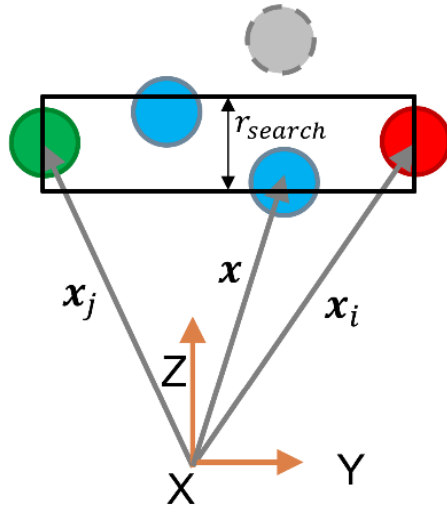
- **New Goal: faster** and accurate estimate of view factors between particles and particle-walls



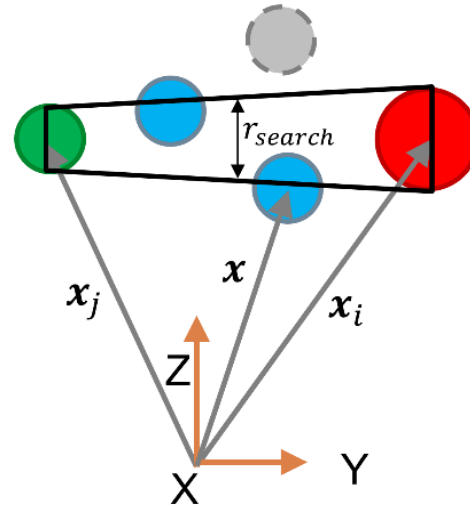


## Some Relevant Studies: closures for view factors

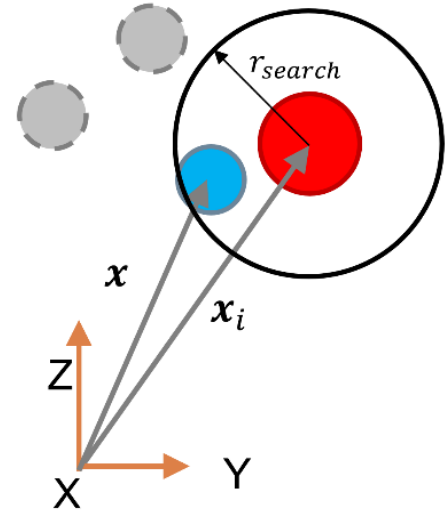
- **Feature („Marker“) analysis:** number of particles as simple shadowing indicator



**hypothetical  
cylinder**



**hypothetical  
cone**

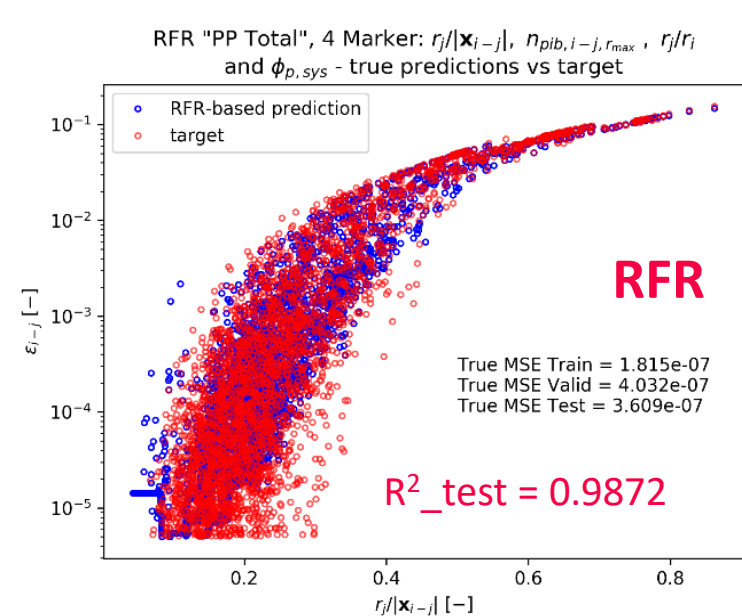
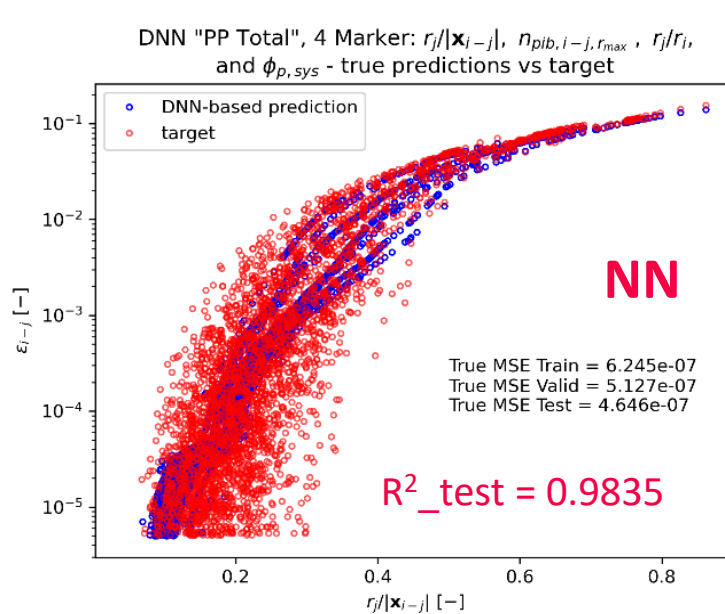


**sphere  
search**

# Some Relevant Studies: closures for view factors

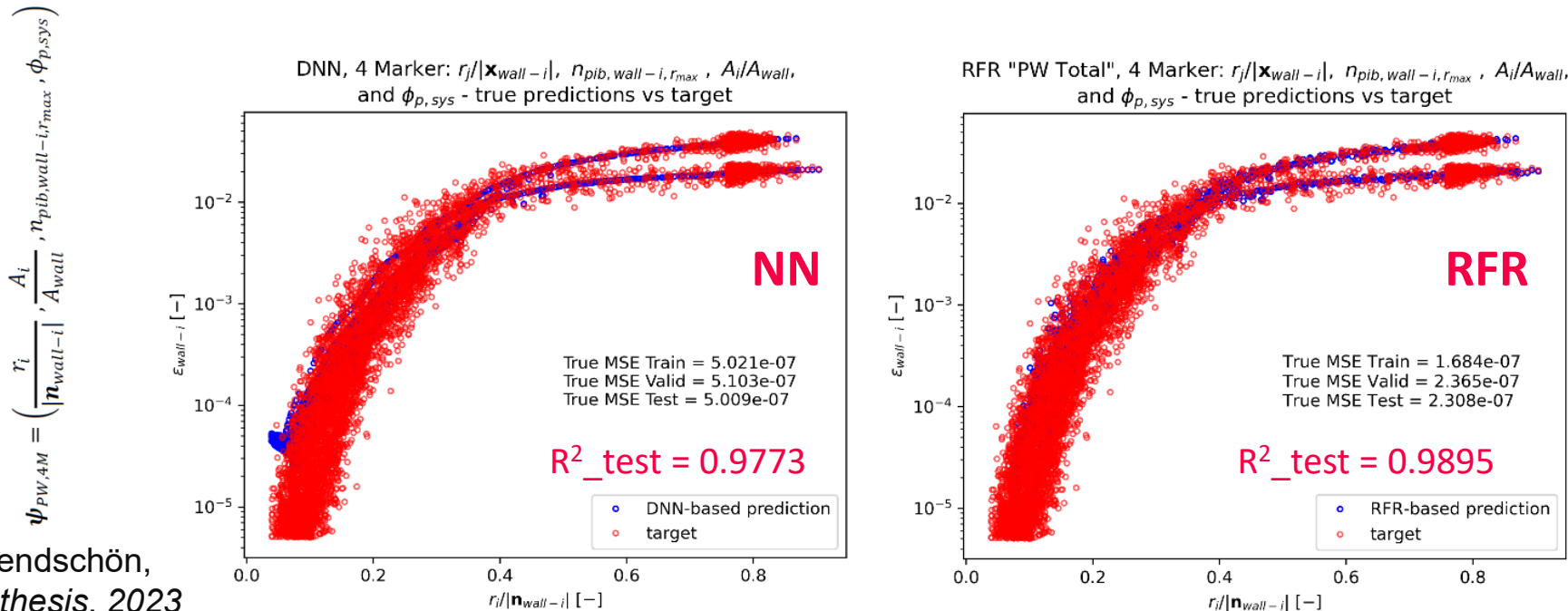
- Results for 4 markers, particle-particle, bi- & polydisperse

$$\psi_{PP,4M} = \left( \frac{r_j}{|\mathbf{x}_{i-j}|}, n_{pib,i-j,r_{max}}, \frac{r_j}{r_i}, \phi_{p,sys} \right)$$



# Some Relevant Studies: closures for view factors

- Results for 4 markers, particle-wall, bi- & polydisperse



# AI applied to Granular Systems

**Stefan Radl**

> April 26, 2023, TUSAIL School “EVENT 4”