

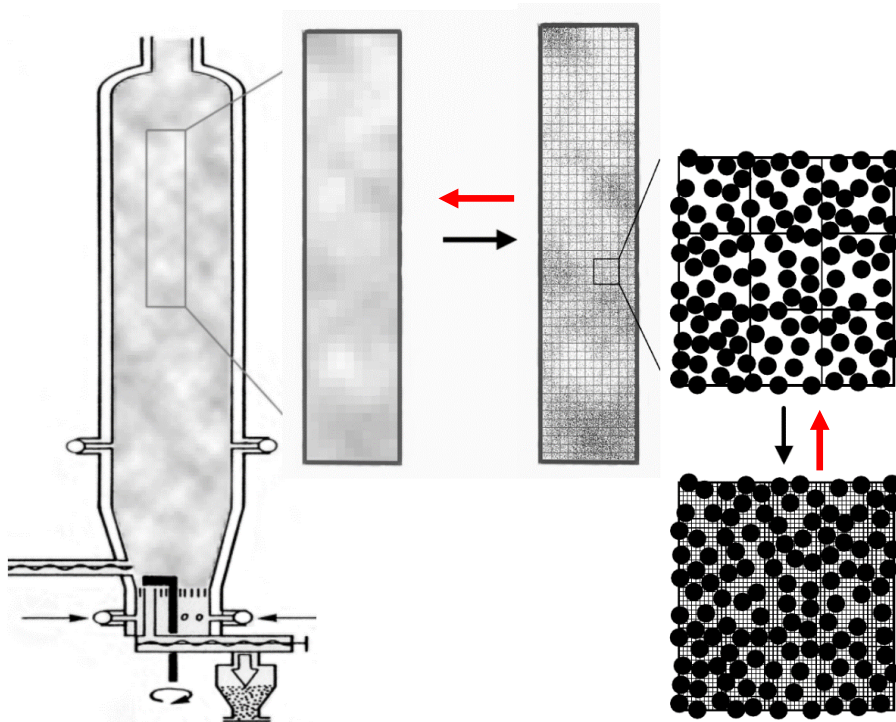
# ***Architecture and application of the data filtering library "CPPPO" to transport phenomena in dense gas-particle flows***

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## Multi-scale approach and coarse graining



To solve the transport equations on (affordable) coarse grids we need to take into account transport phenomena occurring at sub-grid scales by mean of closure models («**material relations**»<sup>1</sup>)

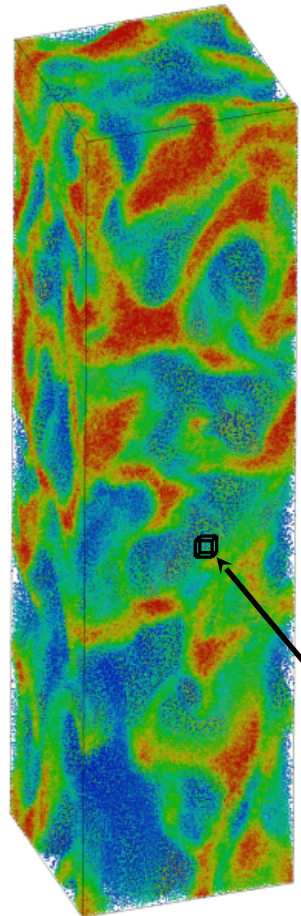
Closure models can be derived by **filtering «resolved» simulations**

Van Der Hoef et al. 2006, Multiscale modeling of Gas-Fluidized beds, Advances in chemical engineering.

<sup>1</sup>[https://ec.europa.eu/research/industrial\\_technologies/pdf/review\\_of\\_materials\\_modelling\\_iv.pdf](https://ec.europa.eu/research/industrial_technologies/pdf/review_of_materials_modelling_iv.pdf)

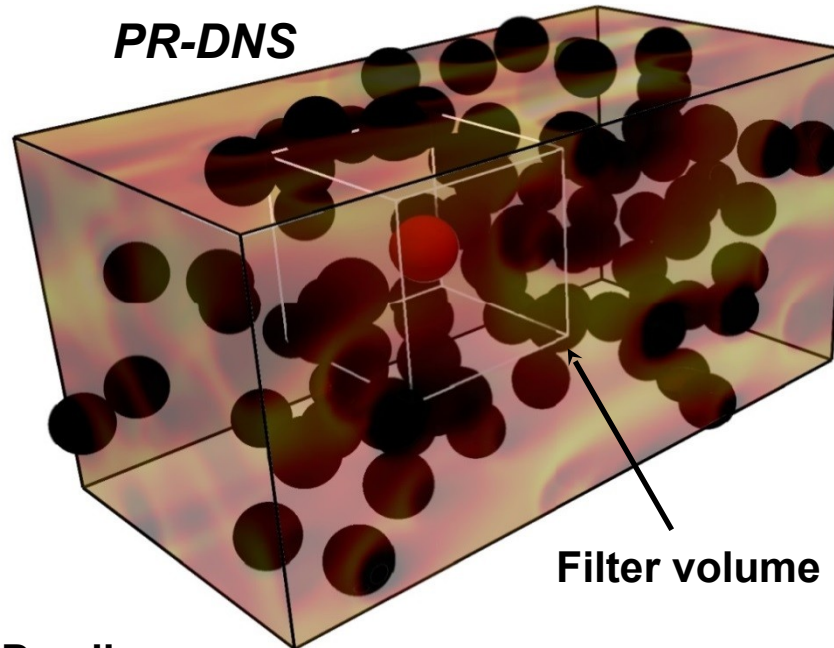
## Coarse graining

### Euler-Lagrange



CFD cell

Filtering operations should represent the **implicit filtering** due to grid coarsening.



Filter volume

The CFD cell contains the **same amount of information** of the filter volume.

**Filter volume ↔ CFD cell**

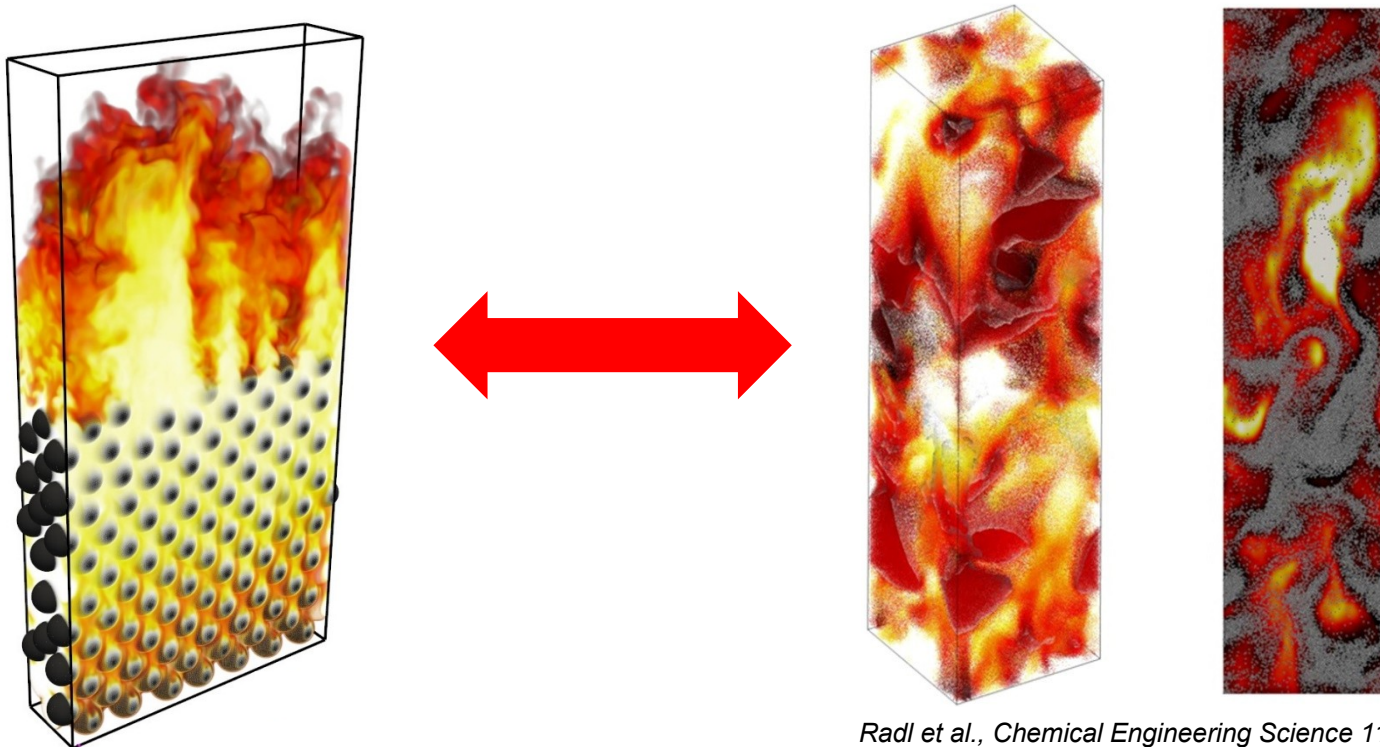
## What is CPPPO?

- CPPPO is an **open-source** C++ library of **parallel** data processing functions.
- CPPPO is a tool for “**offline scale bridging**”, i.e., developing closures for coarse mesh models by **filtering** fine mesh data.
- CPPPO is a **stand-alone** library that can be **linked** to almost any simulator.
- CPPPO allows **sampling** an **binning** of simulation data “**on-the-fly**”.
- Input specified using Json files, **no coding required**.

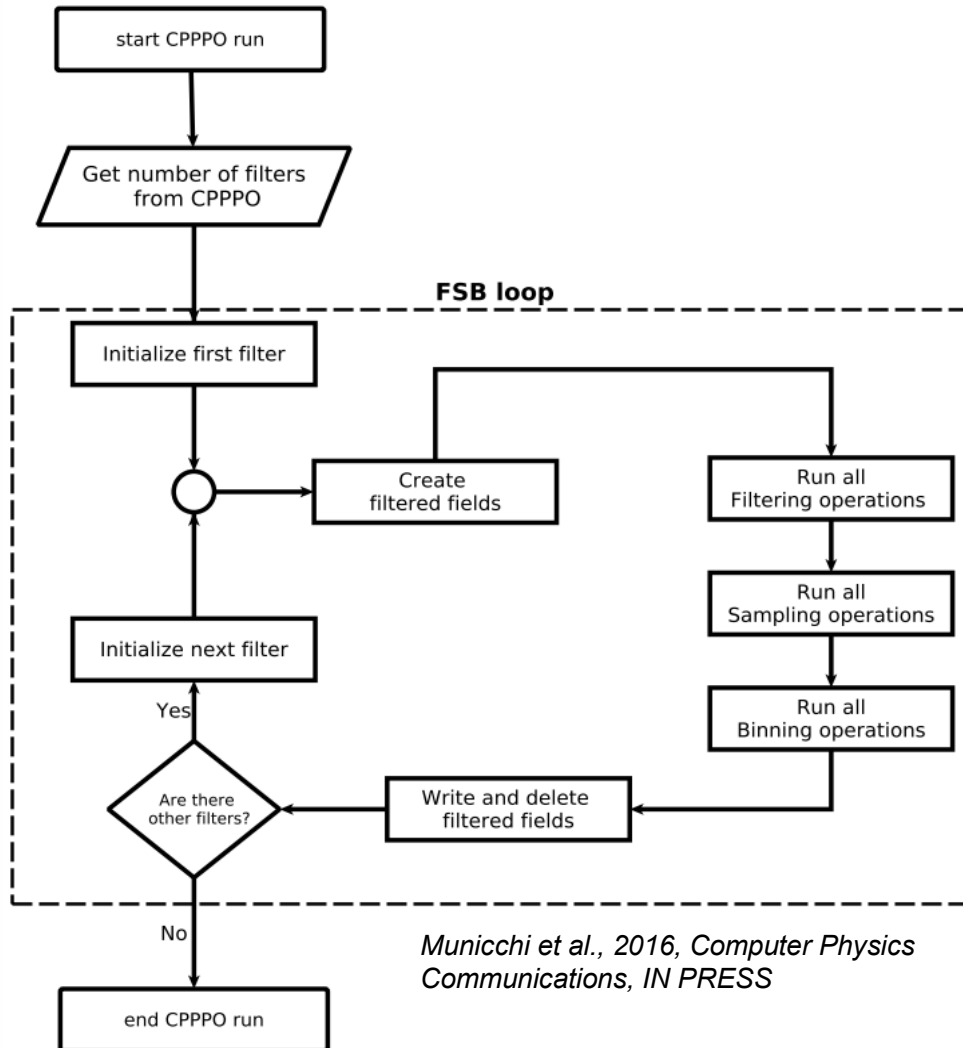
## CPPPO - Compilation of fluid/Particle Post Processing rOutines

CPPPO is a C++ library of **parallel** data processing functions.

It is a tool for “**offline scale bridging**”, i.e., developing closures for coarse mesh models by **filtering** fine mesh data.



## Main structure



Municchi et al., 2016, Computer Physics Communications, IN PRESS

### FSB loop:

- **Filtering**: Compute averaged fields with custom Kernels.
- **Sampling**: Select a subset of data.
- **Binning**: Collapse the selected subset of data to obtain statistical information.

## Cell-particle-region selectors

Filtering operations are performed together with **Selectors**.

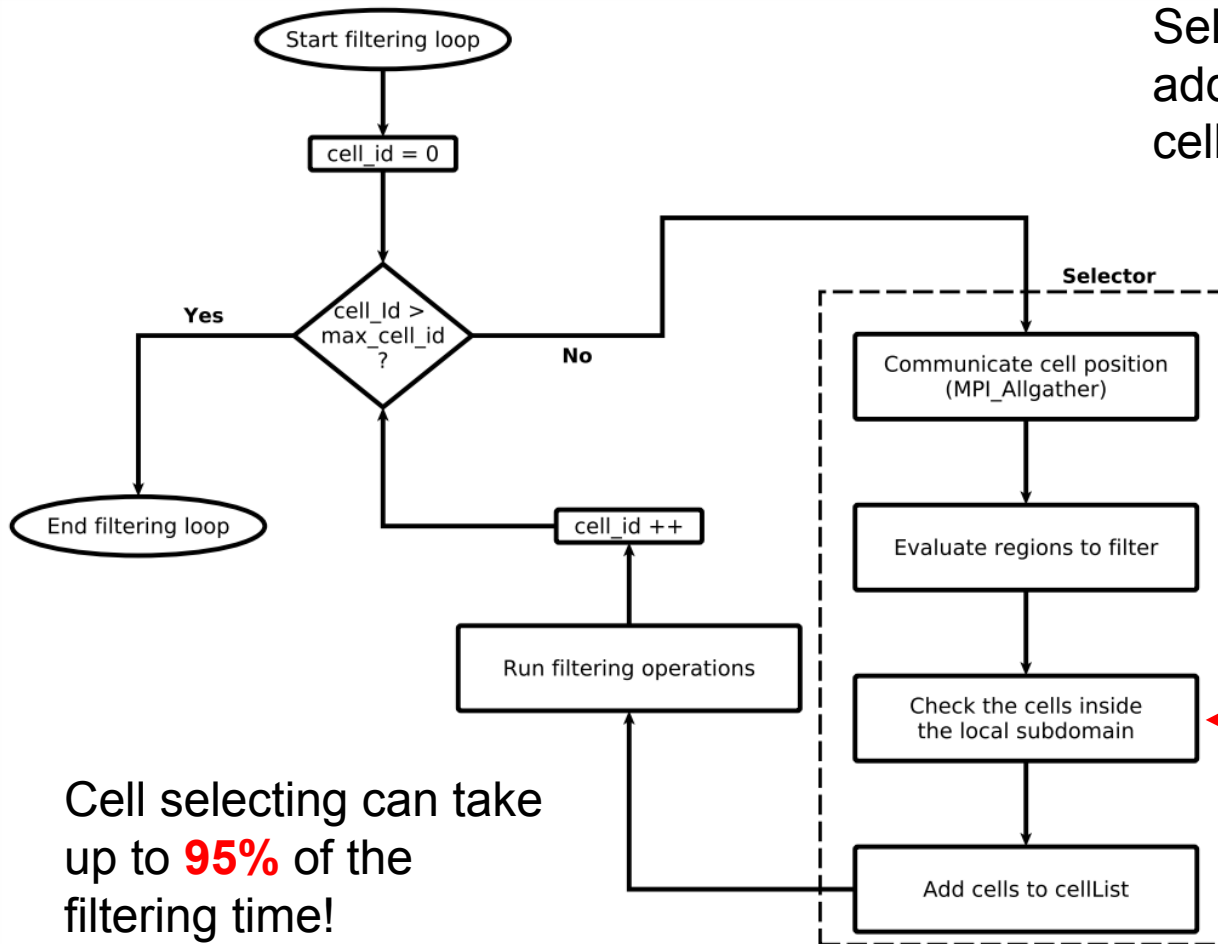
For each filtered cell, the selector evaluates the cells within the filter domain.

CPPPO features two selectors for filtering:

- **Cartesian** : for fully structured grids
- **Unstructured**: for general meshes

In addition, CPPPO features a **cell region selector** to evaluate zones of interest (e.g., bubbles) in the fluid domain.

## The filtering loop

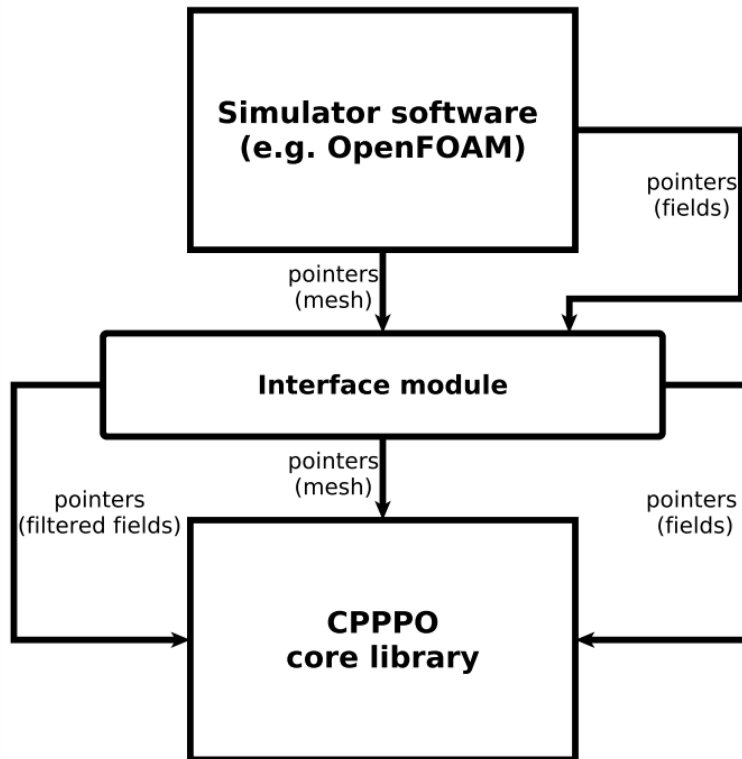


Selectors require additional looping over cells.

Cell selecting can take up to **95%** of the filtering time!



## Coupling to simulator



Municchi et al., 2016, *Computer Physics Communications*, IN PRESS

The **CPPPO core library** is linked to the simulator software by means of an **interface module**.

CPPPO only needs pointers to field and mesh quantities.

Additional heap memory is allocated in the interface class to create the filtered fields.

## ***Data requirements for CPPPO***

- A set of **nodes**, each one identified by three spatial components.
- A set of scalars representing the **spatial volume** around each node.
- A set of scalars representing **field values** at each node.

These quantities are passed to the core library by mean of the interface library.

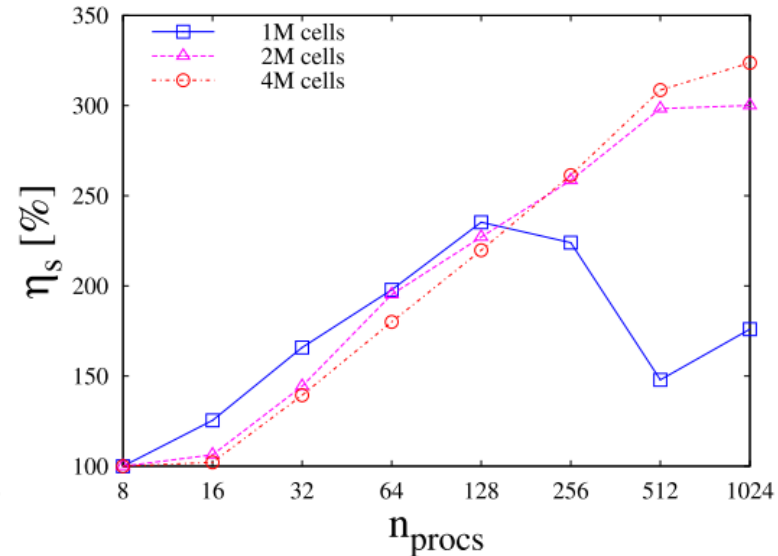
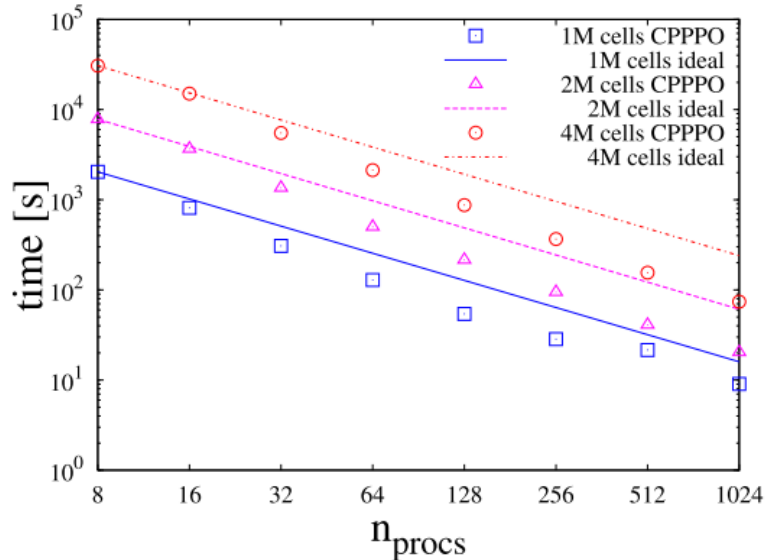
**Nodes + volumes = cells**

## *Parallelization requirements for CPPPO*

- CPPPO is parallelized using **MPI**
- The parallelization is performed using a **domain decomposition technique**.
- CPPPO relies on MPI **collective operations** for most of the communications

This approach to parallelization is compatible with most of the currently available simulator software.

## Parallel scalability

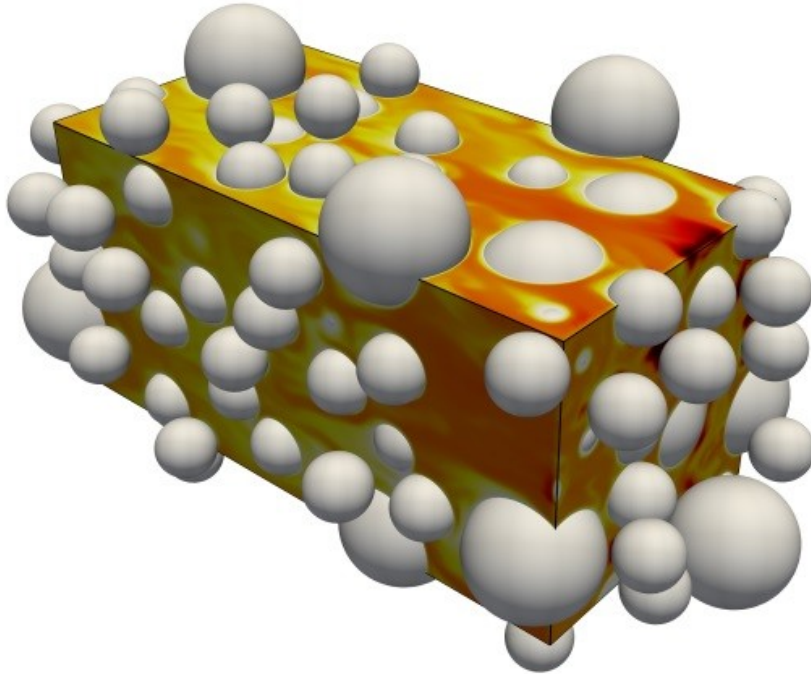


Municchi et al., 2016, Computer Physics Communications, IN PRESS

Strong parallel efficiency ( $\eta_s$ ) **well above 100%** on the VSC-3 (Vienna Scientific Cluster <http://vsc.ac.at/> )

The total time is **a small fraction** of the total computational time (**less than 2%** for flow and heat transfer in a particle bed)

## Heat and mass transfer in bi-disperse suspensions



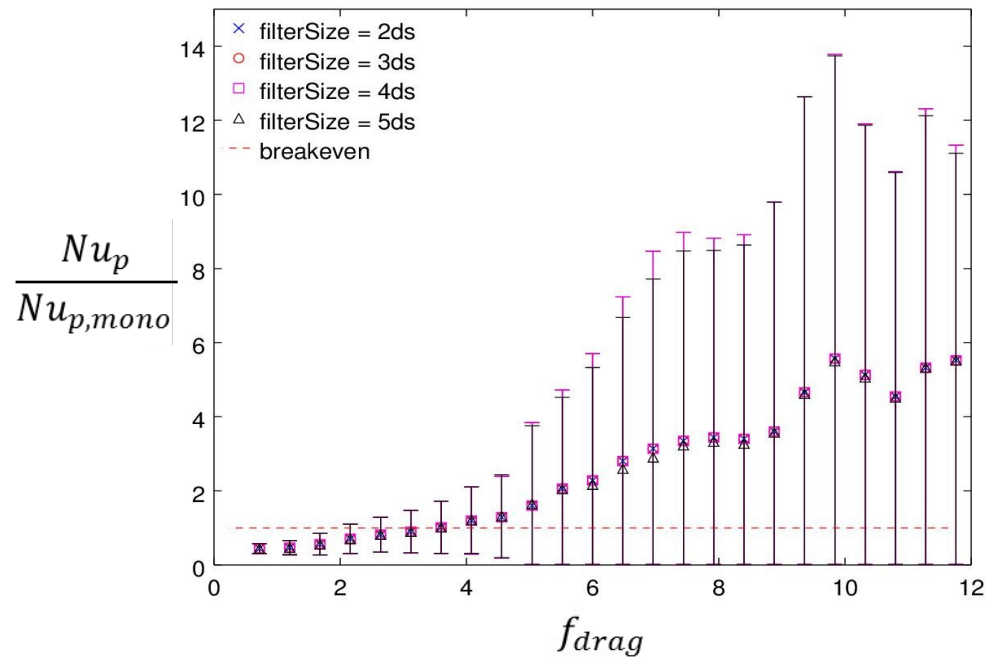
Particle-based Nusselt number

$$Nu_p = \frac{h_p d_p}{\lambda_f}$$

Should be expressed as a function of homogenized (i.e., filtered) quantities.

Filtering at each particle (i.e., **Lagrangian**) is required.

## Preliminary results



There exist an **analogy** between the average particle based Nusselt number and the drag force.

These results were obtained by post processing more than 150 large simulations ( $\sim 10^7$  cells).

A correlation could be expressed in the convenient form:

$$Nu_p = F(Nu_{p,mono}, f_{drag})$$

- CPPPO is a **flexible**, **powerful** and **open-source** tool for processing large amount of simulation data.
- CPPPO's fast and user friendly post processing allows to **quickly find trends in large data sets**.
- Heat and mass transfer in bi-dispersed suspensions can be related to momentum transfer by mean of an «**analogy ansatz**».

## Future developments

- Extending CPPPO by mean of an interface to post-process **many simulations at the same time** (or results from a first post-processing with CPPPO).
- Implementation of more sophisticated algorithms (i.e., **multi-level MC**) for collecting data from different simulations.

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**Find CPPPO at:**

**<http://www.tugraz.at/en/institute/ippt/downloads-software/>**

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